

# POKÉMON POWER®

Volume 3 Oct. 1998

Collector's  
Series

SHOPPING  
SPREE IN  
CELADON  
CITY

TEAM  
ROCKET  
SHOWDOWN

READER  
ART  
SHOWCASE

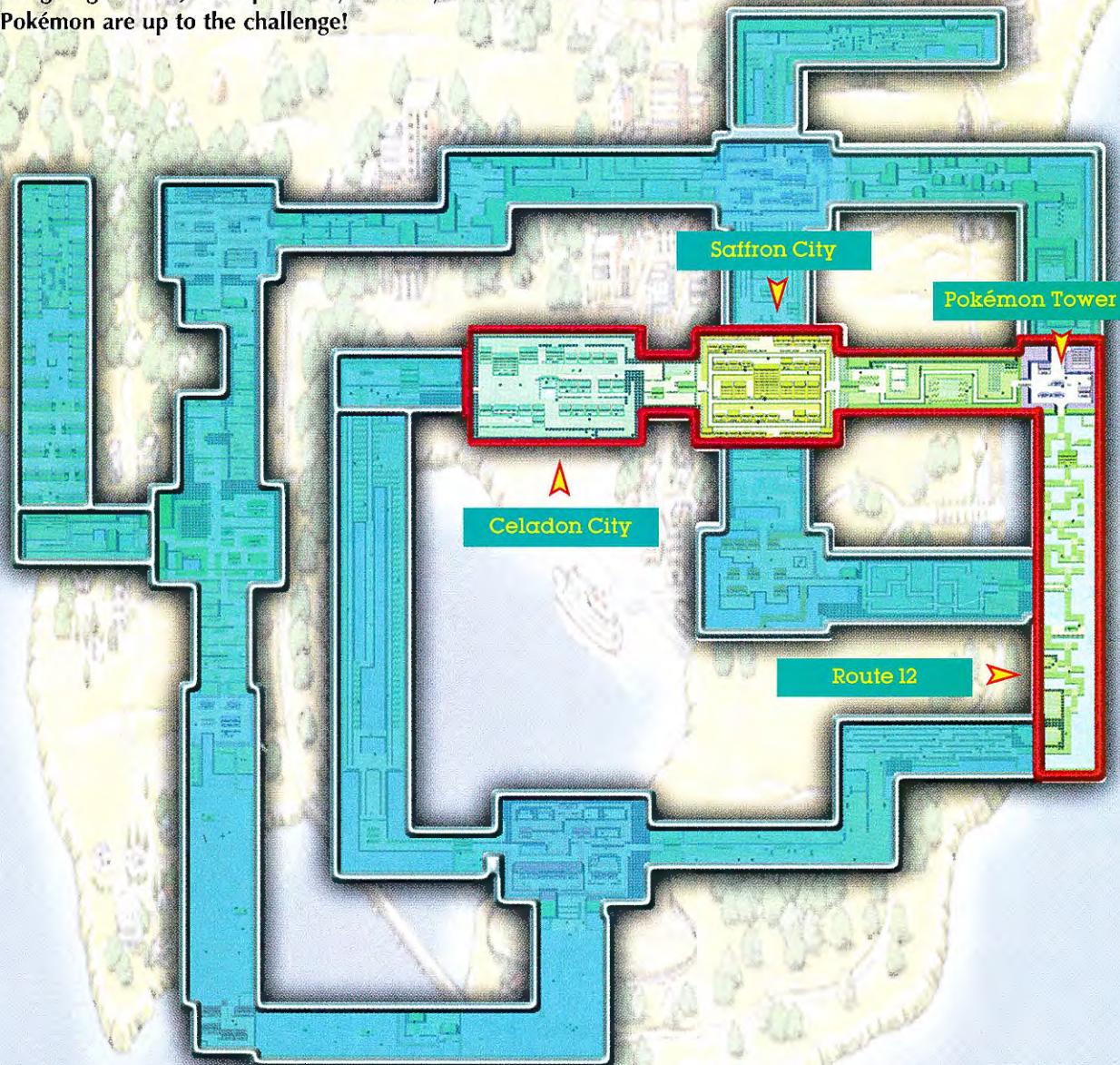




# The World of PokéMOn

This month's PokéMOn Power is packed with mystery and action, featuring a haunted tower, tough guys in slick suits and an entire company being held hostage. You're at the center of it all, and it's up to you to unravel the connections between these mysteries and put things right. We just hope that you and your team of PokéMOn are up to the challenge!

**What do a haunted tower and game arcade have in common? Read on to find out!**



**PokéMOn**  
Gotta catch 'em all!™

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## PokéMOn Found in This Area

# 44 GLOOM	# 131 LAPRAS
# 48 VENONAT	# 133 EEVEE
# 70 WEEPINBELL	# 143 SNORLAX
# 92 GASTLY	
# 93 HAUNTER	
# 104 CUBONE	
# 106 HITMONLEE	
# 107 HITMONCHAN	

# THE POKÉMON TIMES

Volume 1, Issue 3

Thursday, October 1st, 1998



## Oak Perfects Master Ball

**PALLET TOWN** - Professor Oak, the world's foremost authority on Pokémon, has just announced a technological breakthrough that will make capturing wild Pokémon easier than ever. In a press conference, the professor unveiled his newest invention, the Master Ball. "The Master Ball is the most powerful Poké Ball ever designed," said Professor Oak, "and with this device, even a novice trainer can capture the fiercest Pokémon." The profes-

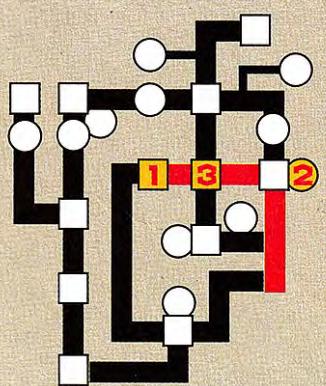
sor further revealed that a trainer does not have to drain any of a Pokémon's HP before using the Master Ball. "It's foolproof," he stated, "and it will revolutionize Pokémon training as we know it." Professor Oak has licensed his Master Ball design to Silph Co. of Saffron City. Strangely enough, our calls to Silph Co. went unanswered, but we will keep you updated on this incredible story as it unfolds.

### Professor Oak

Professor Oak claims that his new Master Ball is foolproof and can capture any Pokémon, even the legendary Moltres. Early field tests by Silph Co. have been very promising.



### This Month's Map



**1** Celadon City

**2** Pokémon Tower

**3** Saffron City

SAVE BIG ON USED TM'S!

Call Now! 555-POKE

## Game Corner a Big Success

**CELADON CITY** - In its first few weeks in business, the Game Corner has been a big hit with residents and tourists alike. For a fee, players can try their luck at special slot machines, and big winners can trade in their coins for items and Pokémon at the nearby Exchange Corner. Rumors of

Team Rocket's involvement in the business have not been confirmed, but local authorities are investigating.



"It's too good to be true," gushed one Game Corner patron. If Team Rocket is involved, he could be right!

## Snorlax Snarls Traffic

The morning commute between Fuchsia City and Lavender Town has been longer than usual, thanks to a snoozing Snorlax. Officials are now trying to locate a Poké Flute to rouse the pooped Pokémon.



Snorlax



All efforts to wake the Snorlax have been ineffective. A Poké Flute may be the last hope.

## Mr. Fuji Missing



If you've seen kindly Mr. Fuji, please contact the Volunteer Poké Center in Lavender Town immediately.

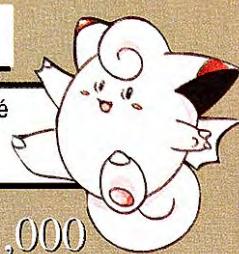
Last seen in Pokémon Tower

## Poké Doll

Cute, cuddly and oh-so-collectible, the Poké Doll is the perfect gift for the Pokémon trainer in your life!

Celadon Dept. Store

On Sale For ₱1,000





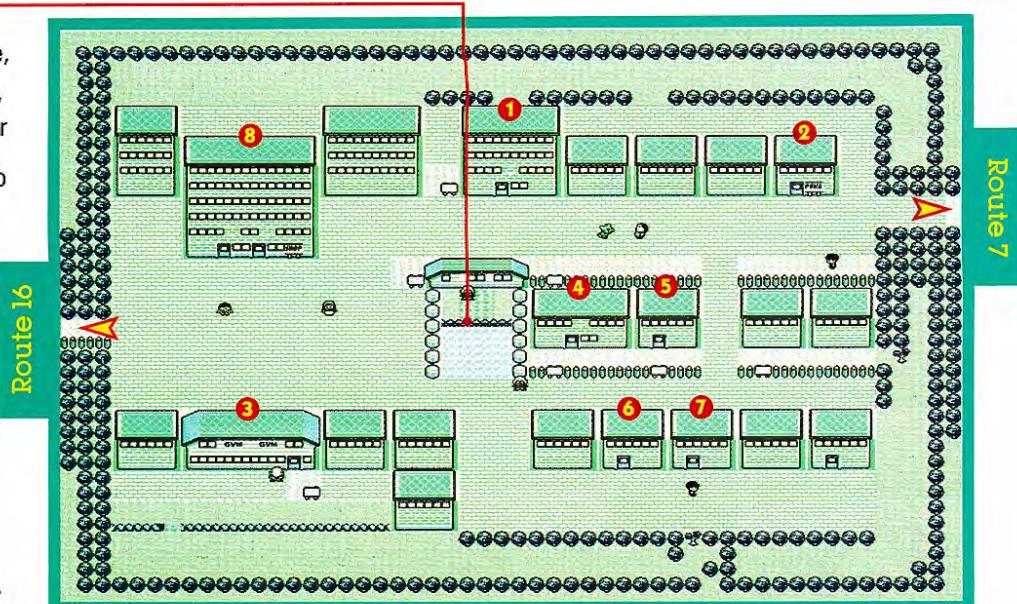
# Celadon City

Celadon City is all about bright lights, big dreams and even bigger bucks. The Celadon Department Store has everything for the discerning Pokémon trainer, and the Game Corner offers thrills, chills and more than a little mystery.

The Surf technique, which you'll learn later in the game, will enable you to cross this pond and speak to the kindly gentleman. He'll reward your skill with a valuable TM. Until then, you'll just have to be patient.



- ① CELADON MANSION
- ② POKÉMON CENTER
- ③ CELADON GYM
- ④ GAME CORNER
- ⑤ EXCHANGE CORNER
- ⑥ DINER
- ⑦ WAREHOUSE
- ⑧ DEPARTMENT STORE



## One-Stop Shopping

The Celadon Department Store is the place for one-stop shopping. Be sure to buy a Poké Doll and at least one of the evolution-inducing stones on the fourth floor. You should also stop at the cafe on the top floor and have a refreshing soft drink.

2nd Floor		4th Floor	
Great Ball	600	Poké Doll	1,000
Super Potion	700	Fire Stone	2,100
Revive	1,500	Thunder Stone	2,100
Super Repel	500	Water Stone	2,100
Antidote	100	Leaf Stone	2,100
Burn Heal	250		
Ice Heal	250	5th Floor	
Awakening	200	X Accuracy	950
Paralyze Heal	200	Guard Spec.	700
TM 32	1,000	Dire Hit	650
TM 33	1,000	X Attack	500
TM 02	2,000	X Defend	550
TM 07	2,000	X Speed	350
TM 37	2,000	X Special	350
TM 01	3,000	HP Up	9,800
TM 05	3,000	Protein	9,800
TM 09	3,000	Iron	9,800
TM 17	3,000	Carbos	9,800
		Calcium	9,800



Speak to all of the employees to find out what's in stock. If there are two people behind a counter, speak to both of them. You may even receive a free sample here and there.

If you give a thirsty little girl some water, she'll give you a TM 13. Follow up with soda pop and lemonade, and she'll give you a TM 48 and a TM 49.

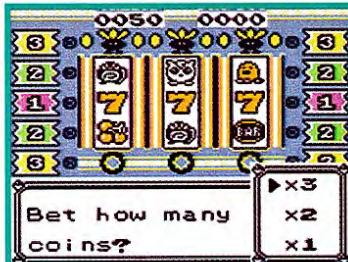


Like Potions, these drinks can be used to replenish some of a Pokémon's HP. Before you leave the cafe, buy an extra bottle of water for the guard at the Saffron City gate.



# Bright Lights, Big Bucks

There's something fishy going on at the Game Corner, so talk to the employees to see what you can find out. You don't have to play the slot machines to solve this mystery, but if you win big, you can take your Coins to the Exchange Corner and trade them in for valuable items and rare Pokémons.

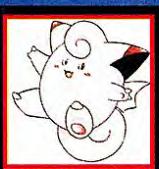


To play the slot machines, first visit the Diner to find a Coin Case. Next, go to the Game Corner and speak to some of the players to receive a few free Coins. You can also buy some Coins at the counter. Stand in front of an open machine and press A to begin.

## Exchange Corner



#63  
Abra  
180 coins



#35  
Clefairy  
500 coins



#30  
Nidorina  
1,200 coins



#147  
Dratini  
2,800 coins



#123  
Scyther  
5,500 coins



#137  
Porygon  
9,999 coins



#63  
Abra  
120 coins



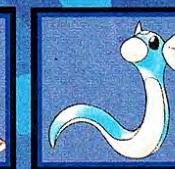
#35  
Clefairy  
750 coins



#30  
Nidorino  
1,200 coins



#127  
Pinsir  
2,500 coins



#147  
Dratini  
4,600 coins



#137  
Porygon  
6,500 coins

TM 23

3,300

TM 15

5,500

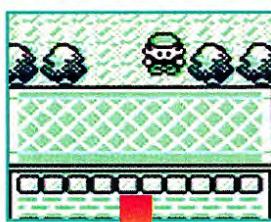
TM 50

7,700

The selection at the Exchange Corner differs, depending on which version of the game you're playing. The Pokémons along the top row are available in the Red version, while the Pokémons in the bottom row are in the Blue version. The TMs are available in both versions.

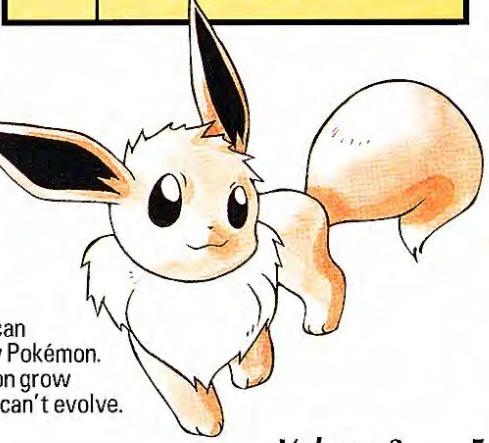
## Hidden Door

Walk around to the back of the mansion to find a hidden entrance. Go up to the top floor. Speak to the fellow there to learn some facts about your game and to receive the intriguing Pokémon called Eevee. Eevee has the unique ability to evolve into one of three forms. Use the Fire Stone to transform Eevee into Flareon, the Thunder Stone to change it into Jolteon or the Water Stone to change it into Vaporeon. All of these stones are available on the fourth floor of the department store. The Leaf Stone and the Moon Stone have no effect on Eevee.

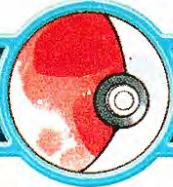


### #133 Eevee

TYPE	EVOLUTION
Normal	Flareon/Fire Stone Jolteon/Thunder Stone Vaporeon/Water Stone

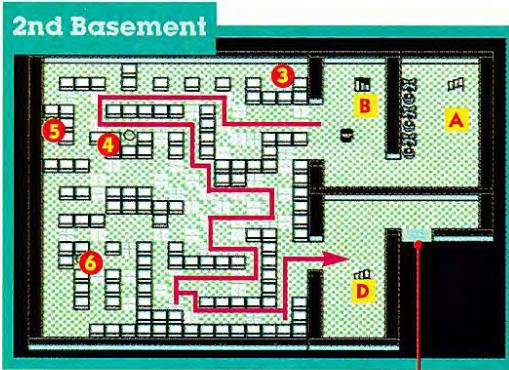


Using special stones, Eevee can change into one of three new Pokémons. Flareon, Jolteon and Vaporeon grow stronger over time, but they can't evolve.

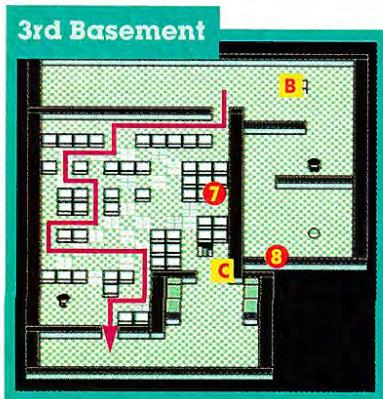


# Game Corner

It turns out the Game Corner is just a front for a huge Team Rocket operation. The man at the rear of the Game Corner is actually guarding the entrance to a secret, underground lair. The head of this branch of Team Rocket is a sinister figure known only as Giovanni. He has a prototype Silph Scope, which is what you need to identify the ghosts back at Poké Tower.



The Lift Key that operates the elevator is on B4F. Follow stairways A through C to locate the key. Go back up to B1F, then use the elevator to reach Giovanni's office.



Parts of the basement are covered with tiles that move you automatically. The arrows on the maps show the correct paths.

- ① ESCAPE ROPE
- ② HYPER POTION
- ③ NUGGET
- ④ TM 07
- ⑤ MOON STONE
- ⑥ SUPER POTION
- ⑦ RARE CANDY
- ⑧ TM 10
- ⑨ LIFT KEY
- ⑩ TM 2
- ⑪ HP UP
- ⑫ IRON
- ⑬ SILPH SCOPE



## She's No Shrinking Violet



**VICTREEBEL**

**LEVEL 29**



**TANGELA**

**LEVEL 24**

Defeat Erika's three Grass-type Pokémons to receive her TM 21 and Rainbow Badge. As you may know, higher-level Pokémons may sometimes ignore your commands in battle. With the Rainbow badge in hand, all of your Pokémons up to experience level 50 will always obey you.



**VILEPLUME**

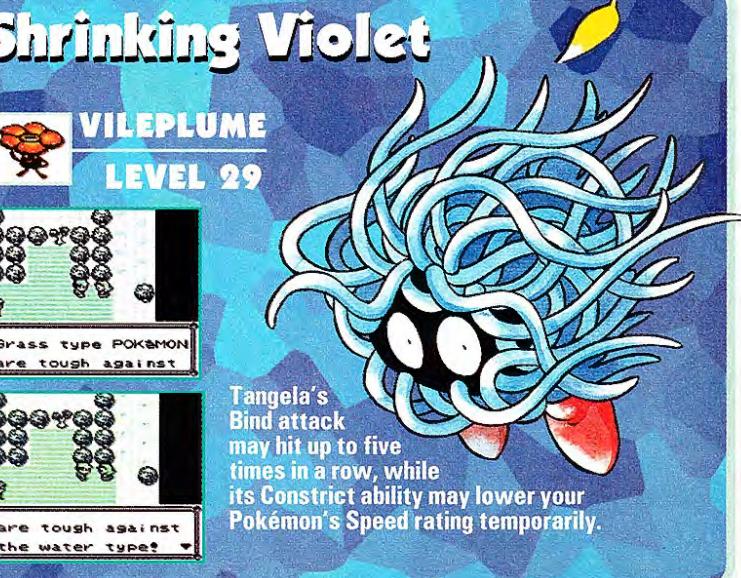
**LEVEL 29**



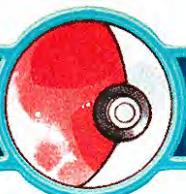
Grass type POKÉMON  
are tough against



are tough against  
the water type! ▾

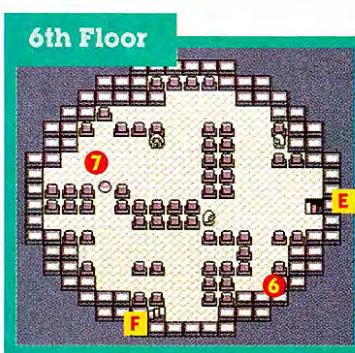
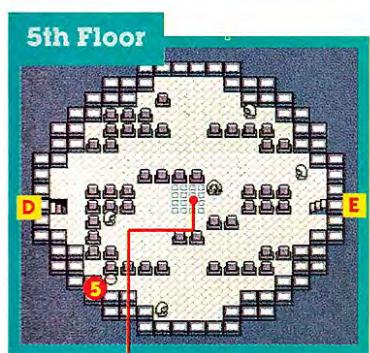
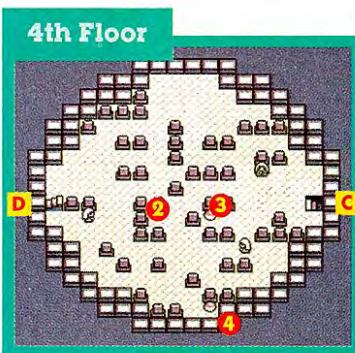
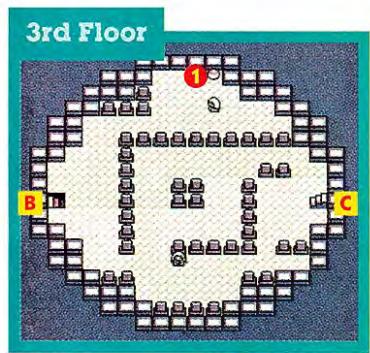
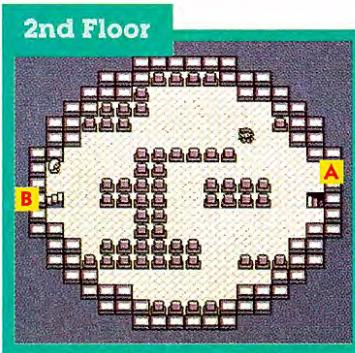
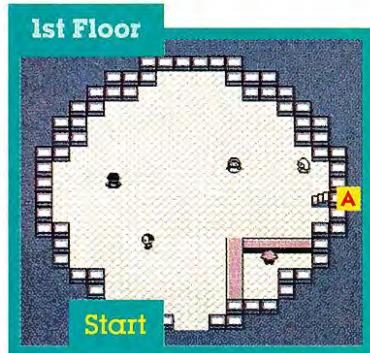


Tangela's Bind attack may hit up to five times in a row, while its Constrict ability may lower your Pokémons' Speed rating temporarily.



# Pokémon Tower

Now that you have the Silph Scope, you can identify the ghost that's causing all of trouble in Pokémon Tower. It's waiting for you next to the stairs that lead to the seventh floor. Once it's laid to rest, proceed to the next floor, where three Team Rocket members are holding old man Fuji hostage. Defeat them to free Mr. Fuji and lift the curse from the tower once and for all.



## #92 Gastly

TYPE	EVOLUTION
Ghost Poison	Haunter Gengar



Most types of Pokémon have a natural advantage in combat against at least one or two other types, but no Pokémon has a natural advantage against Ghost-types like Gastly and Haunter.

## #93 Haunter

TYPE	EVOLUTION
Ghost Poison	Gengar



Haunter's frightening Dream Eater attack does double duty, putting an opponent to sleep while simultaneously draining its energy.

Gastly	MANY	MANY
Haunter	FEW	FEW
Cubone	FEW	FEW

The leader of the Channelers has created a "safe zone" that can heal your Pokémon.

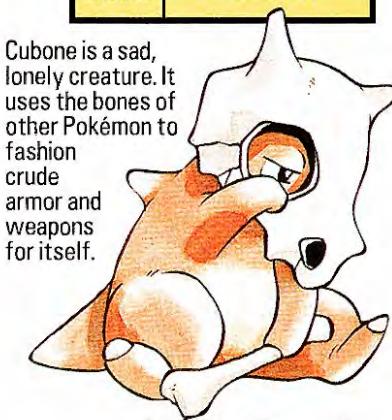


Gary is waiting for you on the second floor of the tower. His five Pokémon are now all level 20 or above.



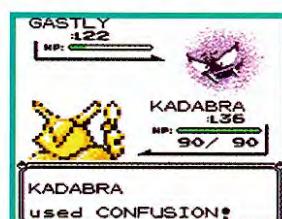
## #104 Cubone

TYPE	EVOLUTION
Ground	Marowak



Cubone is a sad, lonely creature. It uses the bones of other Pokémon to fashion crude armor and weapons for itself.

- ① ESCAPE ROPE
- ② AWAKENING
- ③ ETHER
- ④ HP UP
- ⑤ NUGGET
- ⑥ X ACCURACY
- ⑦ RARE CANDY



Without the Silph Scope, you were unable to identify the wandering ghosts. Now you can fight and even capture them.

Free Mr. Fuji to receive the Poké Flute, which can wake up sleeping Pokémon. The flute works in and out of battle.



# Saffron City

Saffron City is home to Silph Co., the makers of the Silph Scope. How did Giovanni get his dirty paws on the Silph Scope prototype? Is Team Rocket somehow responsible for the city's being locked up tight? This is one mystery that deserves a little smart sleuthing.

This girl is known as Copycat because of her habit of repeating everything that's said to her. To break her habit, take her a Poké Doll. Remember that no good deed goes unrewarded.



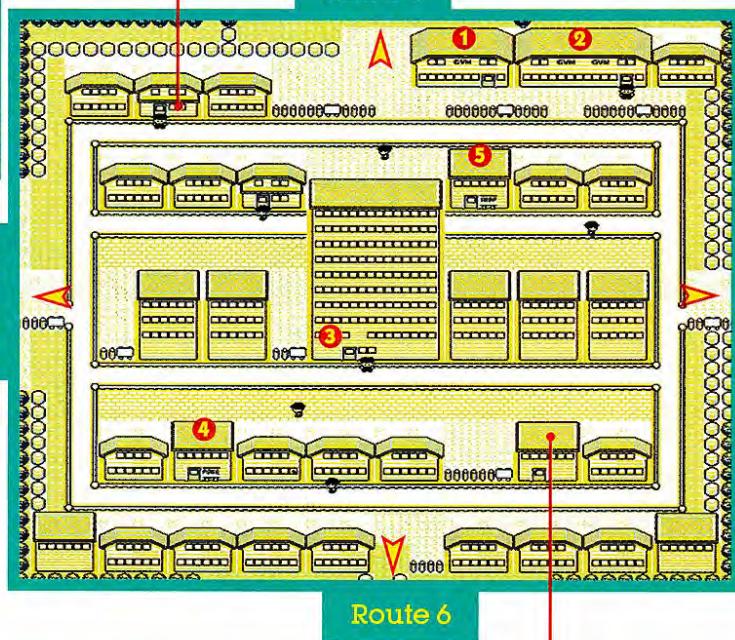
- ① FIGHTING DOJO
- ② SAFFRON GYM
- ③ SILPH CO.
- ④ POKÉMON CENTER
- ⑤ POKÉMON MART

Great Ball	600
Hyper Potion	1,500
Max Repel	700
Escape Rope	550
Full Heal	600
Revive	1,500

Route 7

Route 5

Route 8



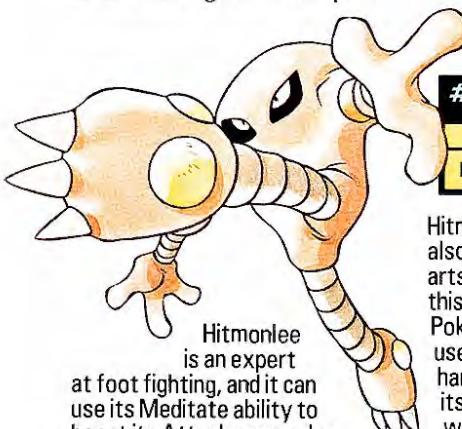
Route 6

## Got Water?

To enter Saffron City, give a bottle of water to a guard at any of the city gates. He'll share the water with all the other guards, and all the gates will open.



This friendly psychic promises to give you whichever TM you're thinking about when you enter his home. His trick seems to work, as long as you're thinking about TM 29!

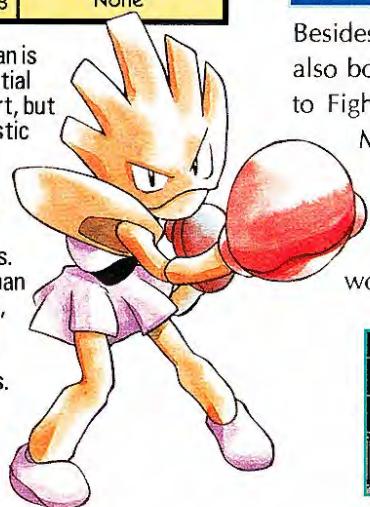


Hitmonlee is an expert at foot fighting, and it can use its Meditate ability to boost its Attack power during combat.

### #106 Hitmonlee

TYPE	EVOLUTION
Fighting	None

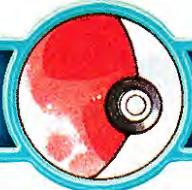
Hitmonchan is also a martial arts expert, but this pugilistic Pokémon uses its hands as its weapons. Hitmonchan is so quick, its hands appear as mere blurs.



## Martial Arts Mastery

Besides the usual Pokécenter, Saffron City also boasts a special gym, or dojo, that caters to Fighting-type Pokémons. Defeat the Karate Master and his students to receive a Pokéball as a token of their respect. You'll have a choice between a Hitmonlee or a Hitmonchan. Either would be a good addition to your team.



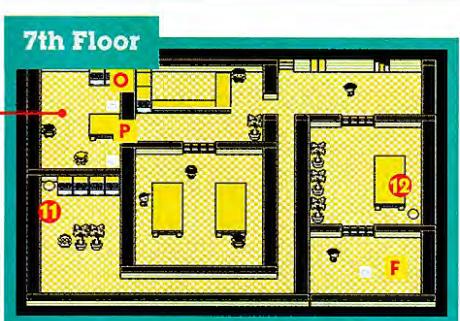
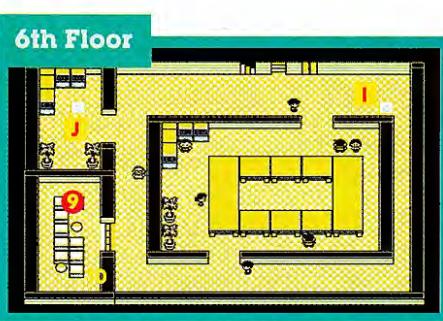
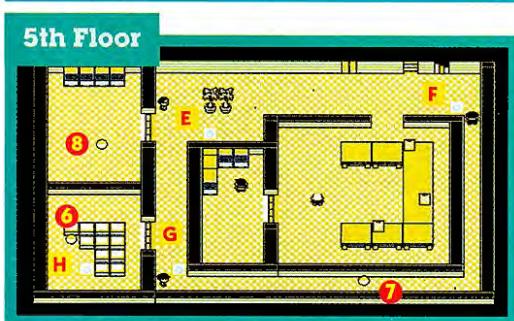
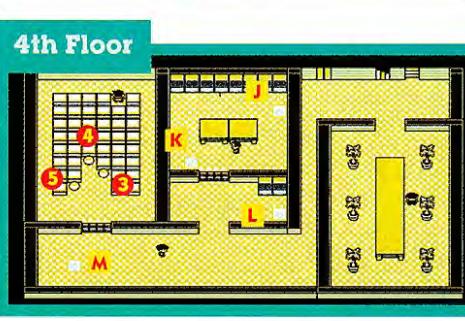
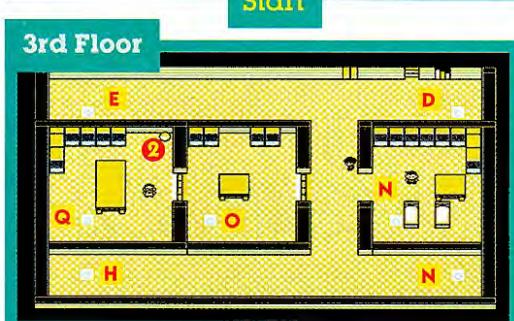
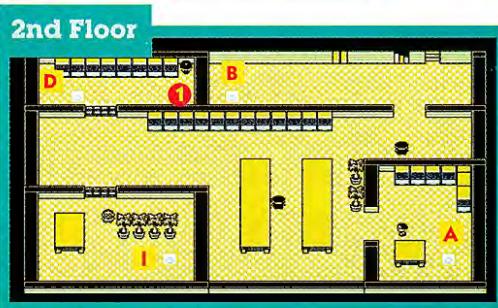
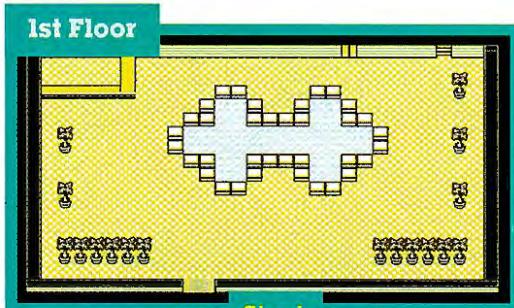


# Silph Co.

The Silph Co. president is being held hostage by Team Rocket. To reach him quickly, run up the stairs to the fifth floor and grab the Card Key, which opens every electronic door in the building. Now go to the third floor and use warp tile O to reach the seventh floor, then step on warp tile P to reach the hallway outside the president's office.



You can use the warp tiles to jump from room to room and floor to floor, but using the Card Key is really the quickest way to move around the building.



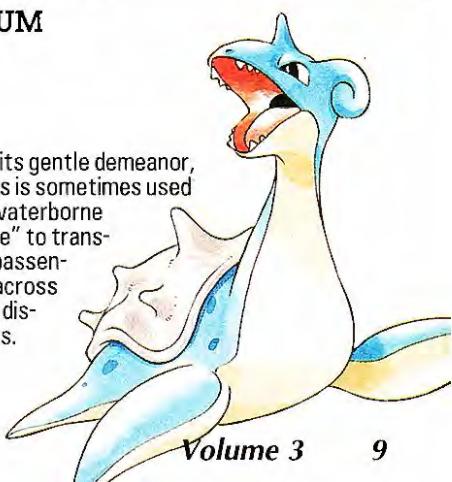
- ① TM 36
- ② HYPER POTION
- ③ ESCAPE ROPE
- ④ MAX REVIVE
- ⑤ FULL HEAL
- ⑥ TM 09
- ⑦ CARD KEY
- ⑧ PROTEIN
- ⑨ HP UP
- ⑩ X ACCURACY
- ⑪ CALCIUM
- ⑫ TM 03

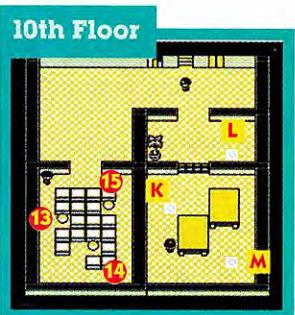
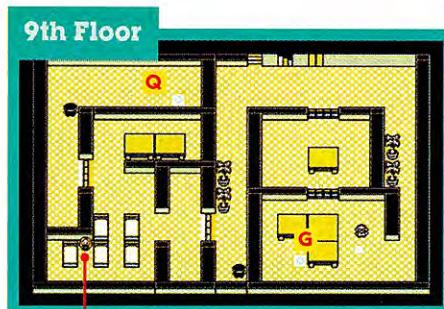
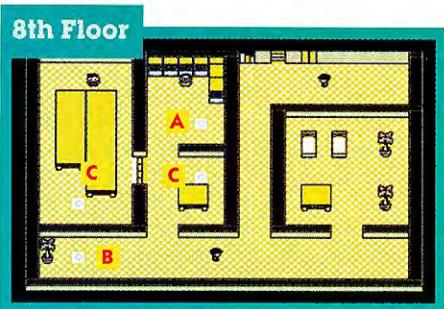
#131 Lapras	
TYPE	EVOLUTION
Water	None

Gary always pops up at the worst times, and this is no exception. His Pokémon are now in the range of level 35 to level 40, so be careful. Once you defeat Gary, speak to the Silph Co. employee nearby. He'll give you a Lapras as a reward.

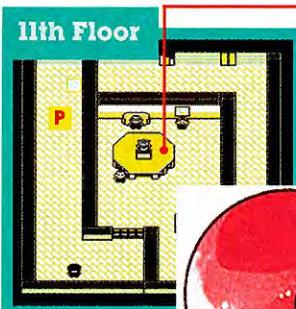


With its gentle demeanor, Lapras is sometimes used as a waterborne "horse" to transport passengers across short distances.





If your Pokémons are hurt, don't bother leaving the building for medical attention. Speak to the Silph Co. employee in this corner, and she'll heal your Pokémons for you.

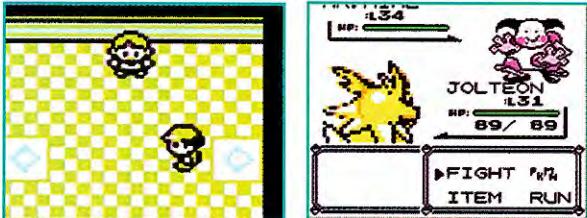


- ⑬ TM 26
- ⑭ RARE CANDY
- ⑮ CARBOS

After his defeat in Celadon City, Giovanni simply moved his base to Saffron City, but you can put an end to his schemes. Defeat his Nidorino, Rhyhorn, Kangaskhan and Nidoqueen to free the Silph Co. president and receive the foolproof Master Ball as a reward.

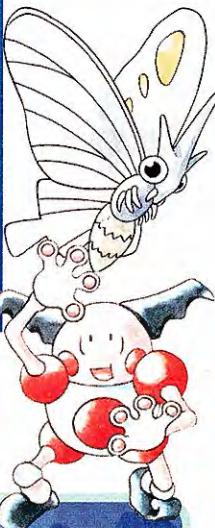
## Hop, Skip and Warp

The Saffron Gym is divided into nine rooms connected, not by halls, but by warps. Follow the warps, from one to 15, to reach Sabrina. Except for the entry, each room has a trainer in it. You don't have to defeat them all (stay out of their lines of sight to avoid combat), but the experience is good for your Pokémons.



9	10	6	10	7	5
15	14	11	12	9	8
3	11			7	2
14	13			15	6
8	4			1	5
12	13			4	1

**Sabrina**



If you become lost, simply walk into the warp that's above or below you. If you keep doing this, you'll eventually reach the center room.

## A Good Witch or a Bad Witch?



**KADABRA**  
**LEVEL 38**



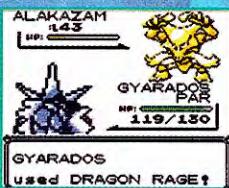
**MR. MIME**  
**LEVEL 37**



**VENOMOTH**  
**LEVEL 38**



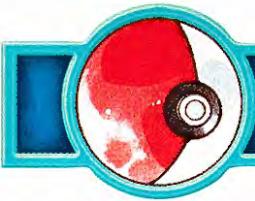
**ALAKAZAM**  
**LEVEL 43**



Sabrina's Psychic-type Pokémons will try to Confuse your Pokémons into hurting themselves badly. Switch one Pokémon for another as soon as it becomes Confused. Defeat Sabrina to earn her TM 46 and her Marshbadge. The badge will ensure that any of your Pokémons up to level 70 will obey you in combat.

There's no cure for Confusion except time. As soon as one Pokémon becomes Confused, swap it for another one.





# Route 12

After foiling Team Rocket's latest mad scheme, you could probably use some well-deserved rest and relaxation. How about a fishing holiday along Route 12? Be sure to pack your Old Rod and the Poké Flute for this trip. If the Pokémon aren't biting, though, look around for the Super Rod. You may have better luck getting a bite with it.

## Give a Toot



Use the Poke Flute to rouse this Snorlax from its rather inconvenient resting place. It won't be grateful for the wake-up call, but you should be able to handle it.

TYPE	EVOLUTION
Normal	None

Snorlax spends much of the time hibernating, which contributes to its great weight. It's one of the largest Pokémon on record.

## Goin' On Safari

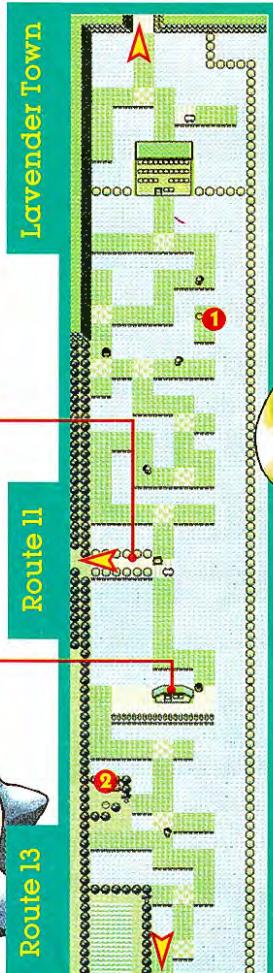
Your adventure continues next month with a visit to Fuchsia City and a trek through the fabulous Safari Zone, a special theme park for Pokémon trainers only. There's a lot more Pokémon Power coming your way, so stay tuned!



## The Oak Files

### Lesson 3: Power Up

As a Pokémon gains experience, its Attack, Defense and other ability ratings increase. There is, however, another way to increase a Pokémon's power. By using certain items, you can increase a Pokémon's ratings. For example, giving a Pokémon a dose of Protein increases its Attack power, while giving it a dose of Iron increases its Defense power, and so on. There is a limit to the amount of power a Pokémon can gain with these supplements, but these items can give a Pokémon a small but crucial edge.



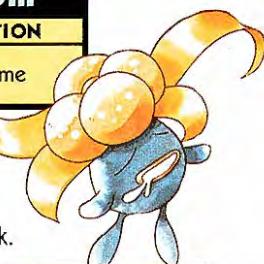
① TM 16

② IRON

### #44 Gloom

TYPE	EVOLUTION
Grass Poison	Vileplume

Like most Grass-type Pokémon, Gloom can hardly move, but it doesn't need to move to attack.



### #70 Weepinbell

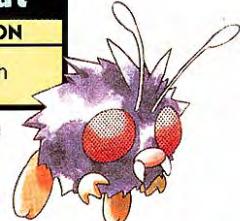
TYPE	EVOLUTION
Grass Poison	Victreebell

Weepinbell can use Growth to increase the power of its special attacks, like Poison Powder.

### #48 Venonat

TYPE	EVOLUTION
Bug Poison	Venomoth

Venonat makes its home in tree branches and is attracted to bright lights.



ODDISH	FEW	NONE
PIDGEY	MANY	MANY
VENONAT	FEW	NONE
GLOOM	FEW	NONE
BELSPROUT	NONE	FEW
WEEPINBELL	NONE	FEW



PIDGEY	43	HP: 16 / 16
STATUS	OK	
ATTACK	8	TYPE 1: NORMAL
DEFENSE	7	TYPE 2: FLYING
SPEED	8	IVS: 02283
SPECIAL	7	OT: BLUE

PIDGEY	43	HP: 16 / 16
STATUS	OK	
ATTACK	14	TYPE 1: NORMAL
DEFENSE	12	TYPE 2: FLYING
SPEED	14	IVS: 02283
SPECIAL	12	OT: BLUE

PIDGEY	48	HP: 26 / 26
STATUS	OK	
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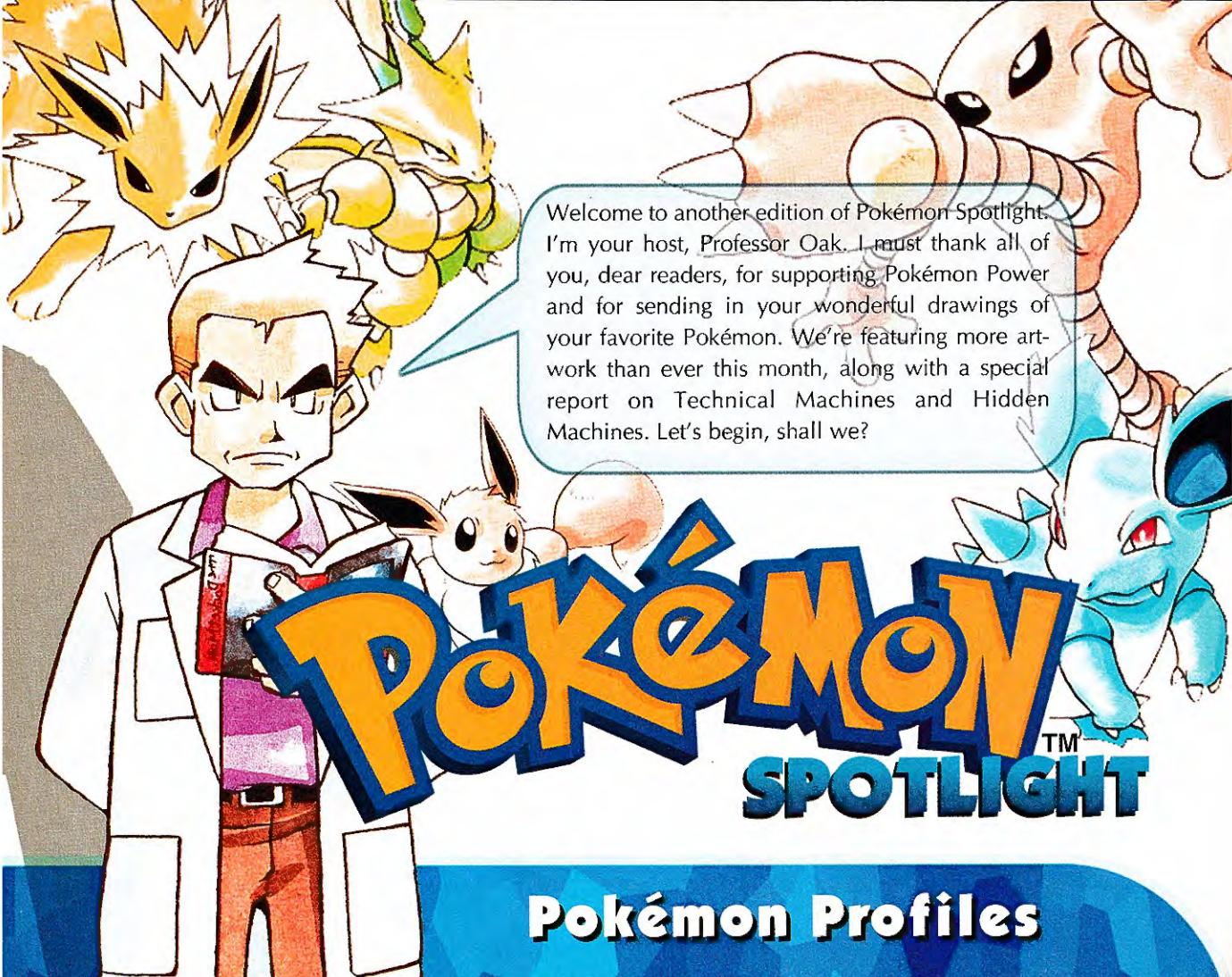
PIDGEY	48	HP: 26 / 26
STATUS	OK	
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# PokéMON<sup>TM</sup> SPOTLIGHT

## PokéMON Profiles



### #133 Eevee

Heather M. Gladden  
Jacksonville, FL

Eevee is unique among PokéMON. It can evolve into one of three different PokéMON, depending on which special stone is used on it. Some speculate that Eevee may be the result of genetic engineering.



### #22 Fearow

Shandra Ramsay  
Detroit, MI

Fearow's large wingspan helps it to fly long distances without tiring. It favors both coastal areas, like Route 18, and inland sanctuaries, like Route 23.



### #41 Zubat

Zach Overline  
Gilbert, AZ

Zubat's natural radar helps it to navigate in total darkness. Huge Zubat swarms emerge from within Mt. Moon after sunset.





**#144 Articuno**

Rory McFadden  
Chicago, IL



**#121 Staryu**

Jun Tsuboike  
Bellevue, WA



**#052 Meowth**

Nigel Storey  
Waterbury, CT



**#6 Charizard**

Cara Kelly  
Braintree, MA



**#26 Raichu**

Roxanne L'Amoreaux  
Laval, QC

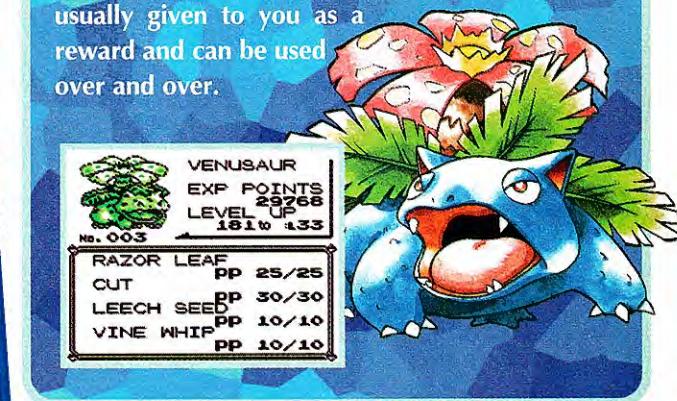
**#147 Dratini**

Christopher Rawlings  
Orangevale, CA

## SPECIAL REPORT: TMs & HMs

As they gain experience, Pokémon have the opportunity to learn new abilities. You can also teach many Pokémon new abilities using Technical Machines (TMs) and Hidden Machines (HMs). TMs can be found, won or bought in many locations and are good for one use only. HMs are usually given to you as a reward and can be used over and over.

	VENUSAUR
	EXP POINTS 29768
	LEVEL UP! 181 w 433
No. 003	
	RAZOR LEAF PP 25/25
	CUT PP 30/30
	LEECH SEED PP 10/10
	VINE WHIP PP 10/10



**#7 Squirtle**

Kevin Riches  
St. Catharines, ON



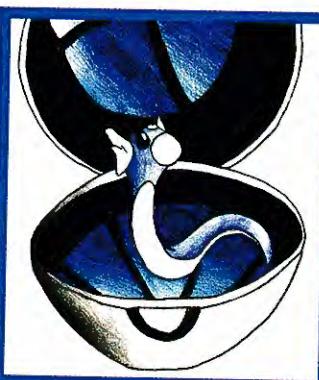
**#51 Dugtrio**

Mike Brunner  
Largo, FL



**#23 Ekans**

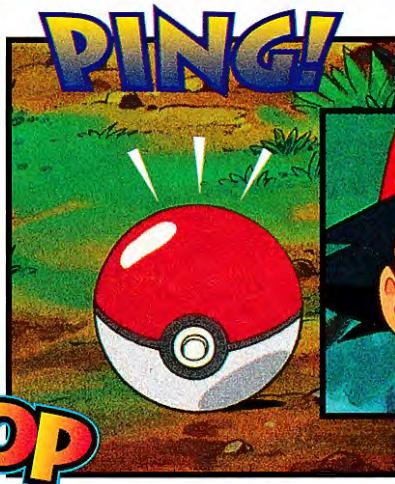
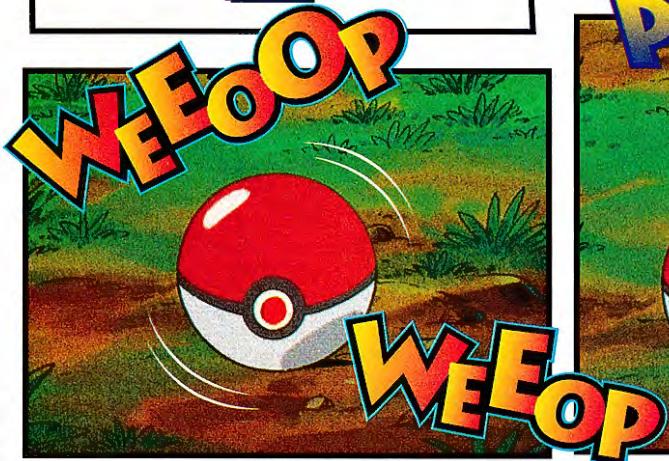
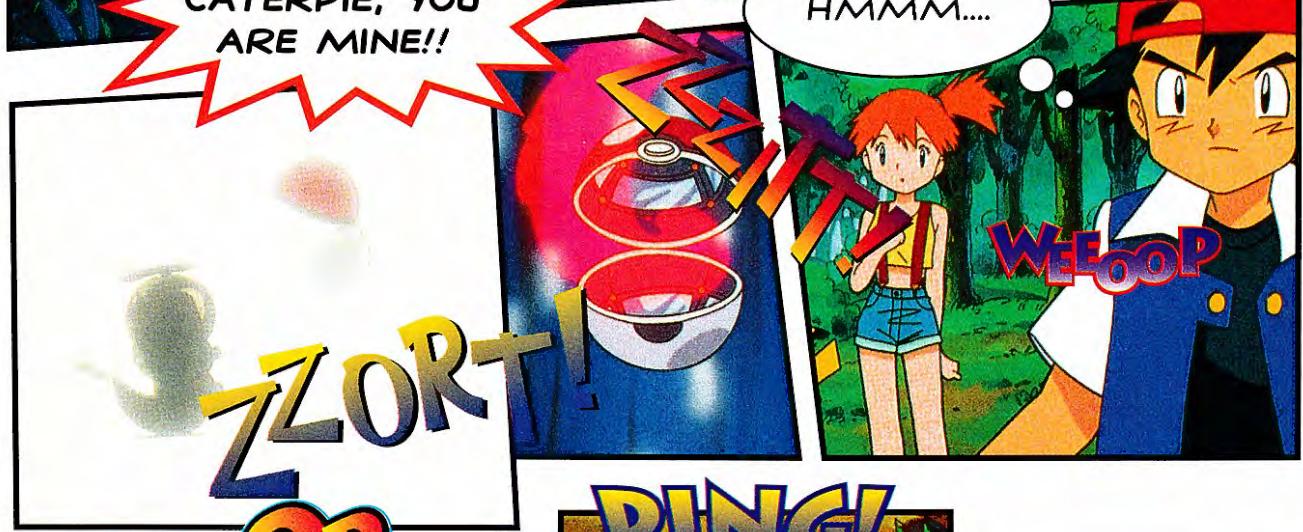
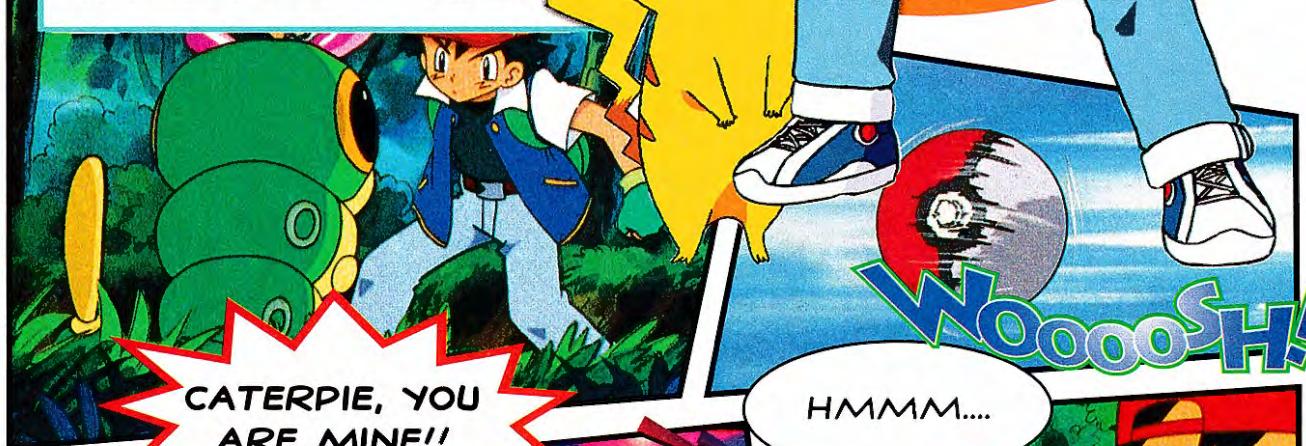
Mei Ling Townsend  
Vancouver, BC

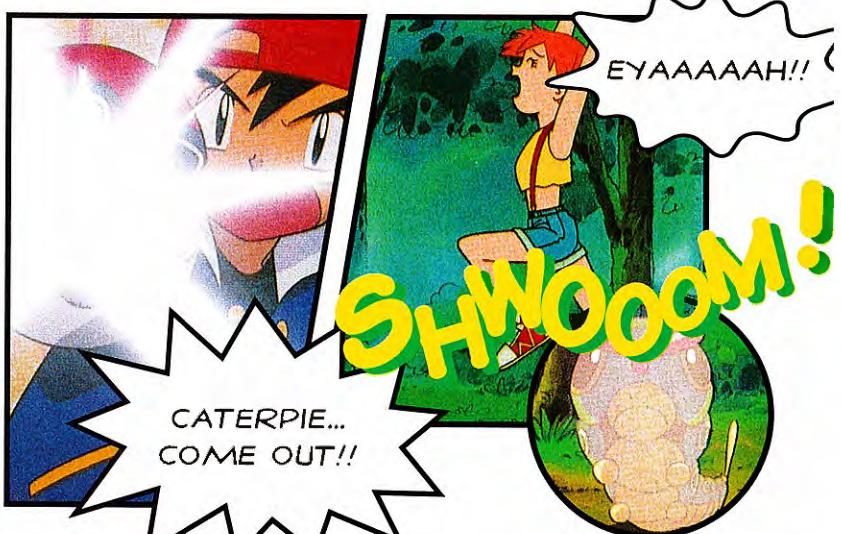
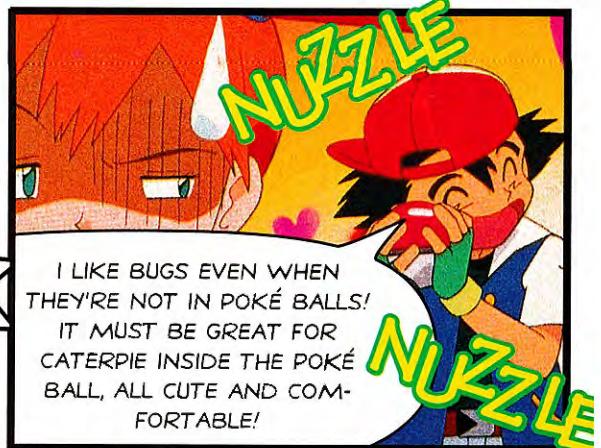
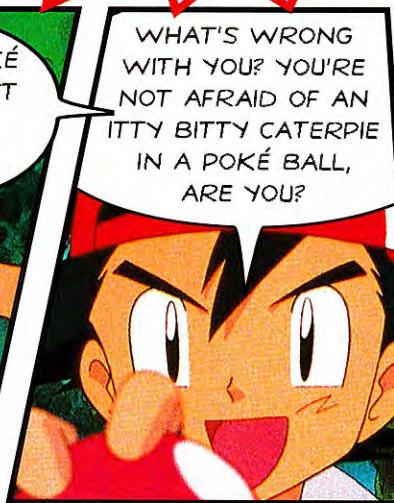
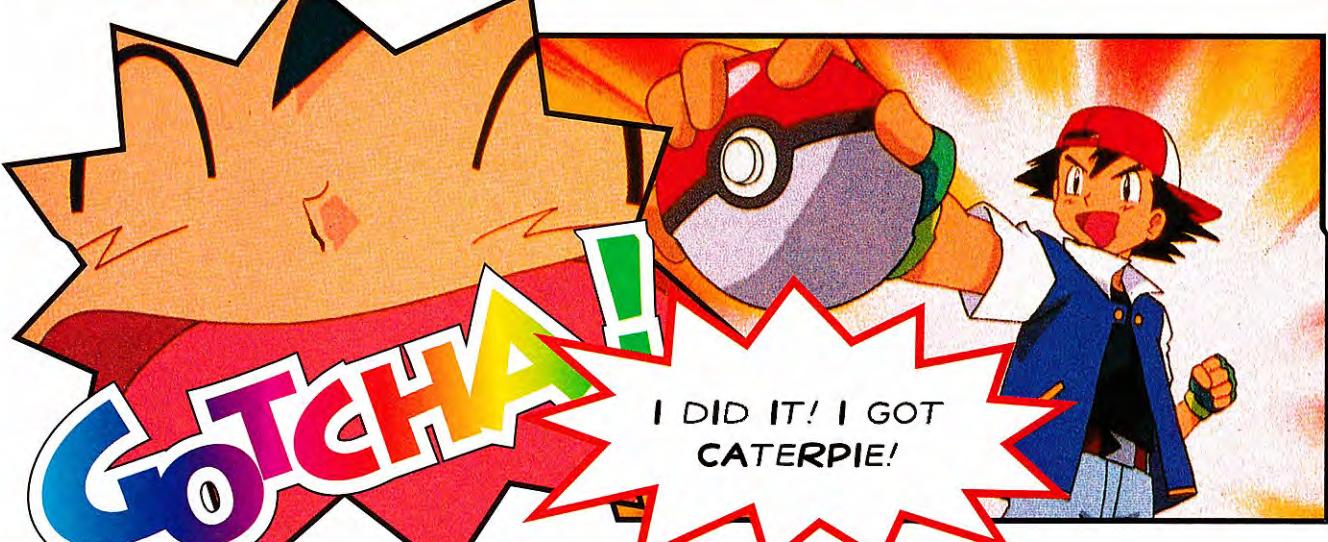


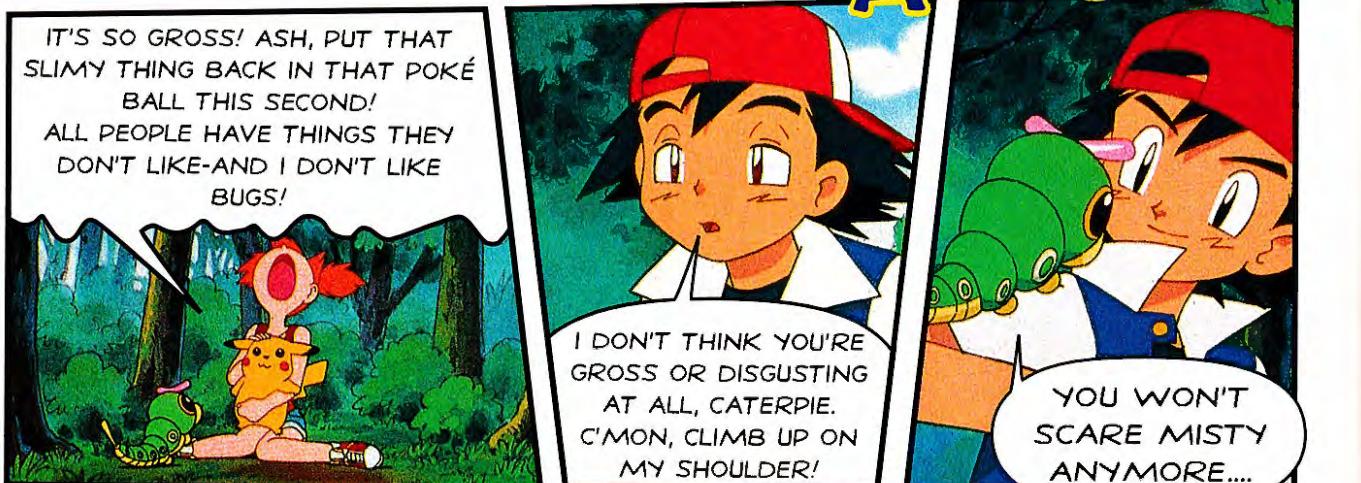
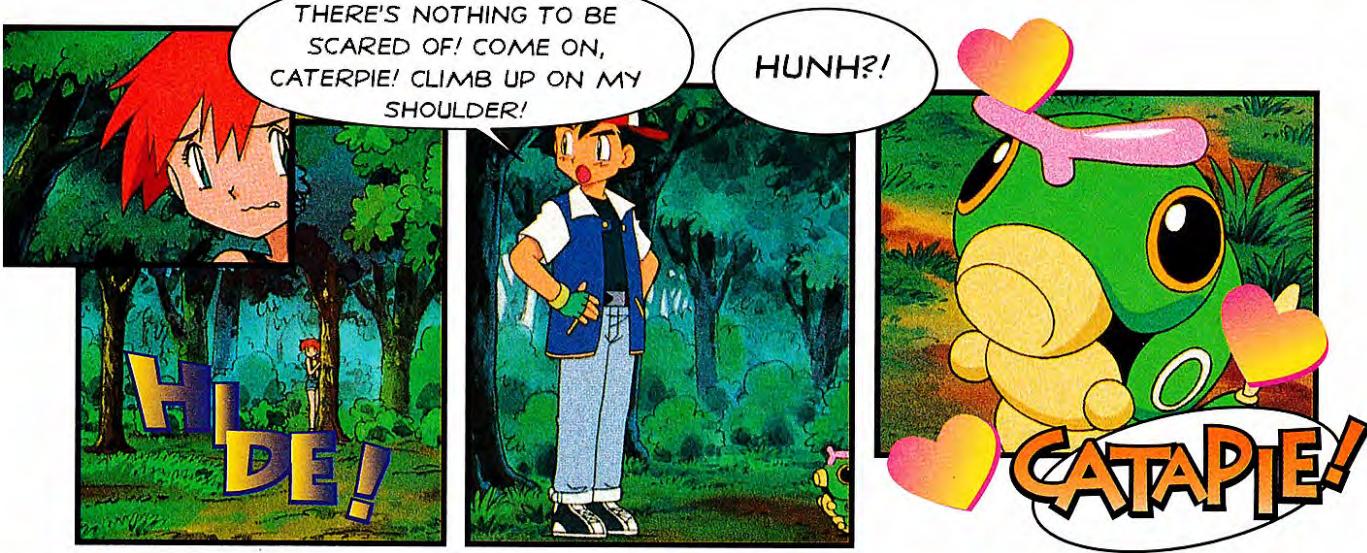
# Pokémon

EPISODE 3  
ASH CATCHES A POKÉMON

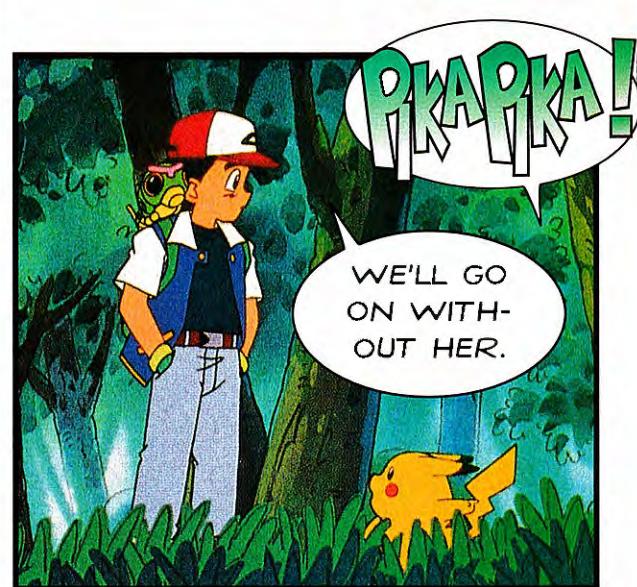
DEEP IN THE DARK VIRIDIAN FOREST, POKÉMON MASTER-IN-TRAINING ASH KETCHUM DISCOVERS A CATERPIE...AND TRIES HIS BEST TO MAKE HIS FIRST POKÉMON CATCH!







WHAT D'YA MEAN,  
IT WON'T SCARE  
ME ANYMORE?



WHAT ARE YOU  
FOLLOWING US  
FOR?



MY BIKE...I'M  
HOLDING YOU  
RESPONSIBLE FOR  
MY BIKE!

WHEN  
ARE YOU  
GONNA GET OVER  
THAT DUMB OLD  
BIKE?

FOR YOUR INFORMATION,  
MR. POKÉMON MASTER,  
YOU'RE THE DUMB ONE! IF YOU  
HADN'T DESTROYED IT IN THE  
FIRST PLACE, I COULD HAVE RID-  
DEN OUT OF HERE BY NOW!



GOODNIGHT,  
PIKACHU AND  
CATERPIE!

WE'D BETTER GET SOME  
SLEEP. TOMORROW'S  
GOING TO BE A BIG DAY!



WELL, WE'D ALL  
GET SOME  
SLEEP...IF YOU'D  
SHUT YOUR BIG  
MOUTH!



SLEEP TIGHT,  
AND DON'T LET  
THE BED BUGS  
BITE!



Pi...  
CATA...



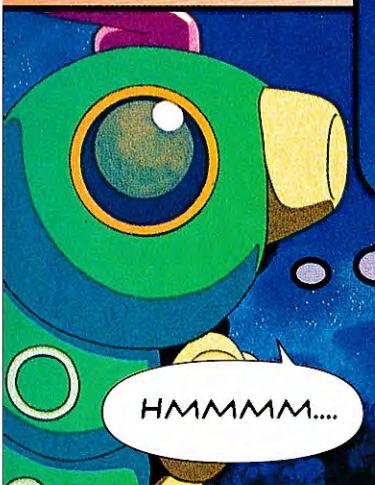
CHUUU...



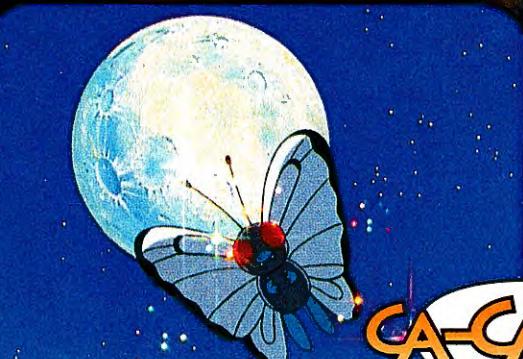
PIKA!  
CA-CATA



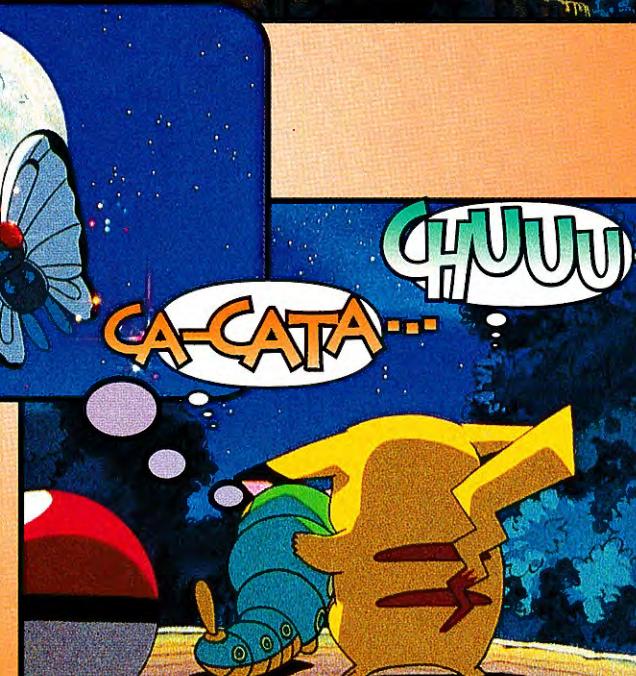
PIKA!



HMMMM....

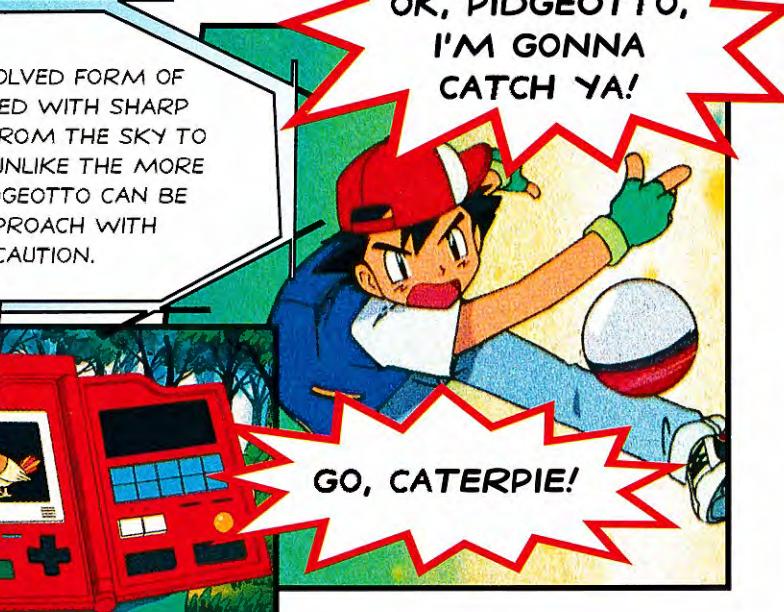
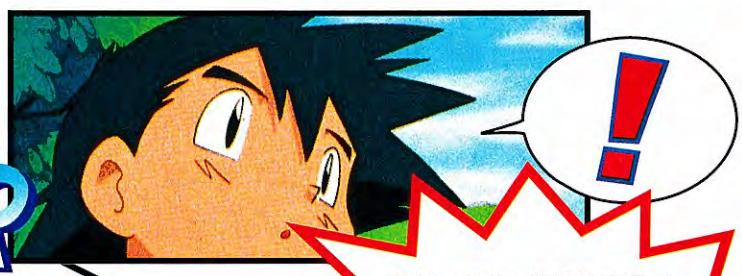
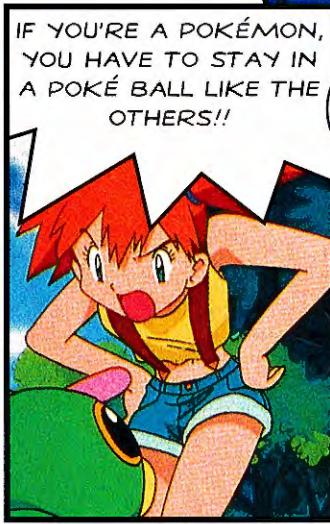
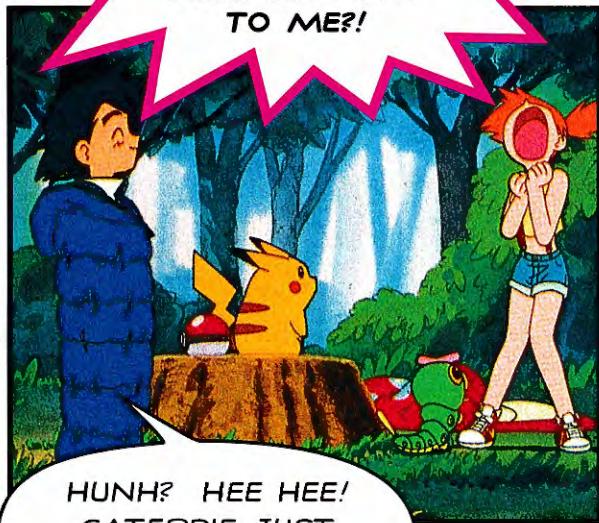


CA-CATA...



CHUUU...

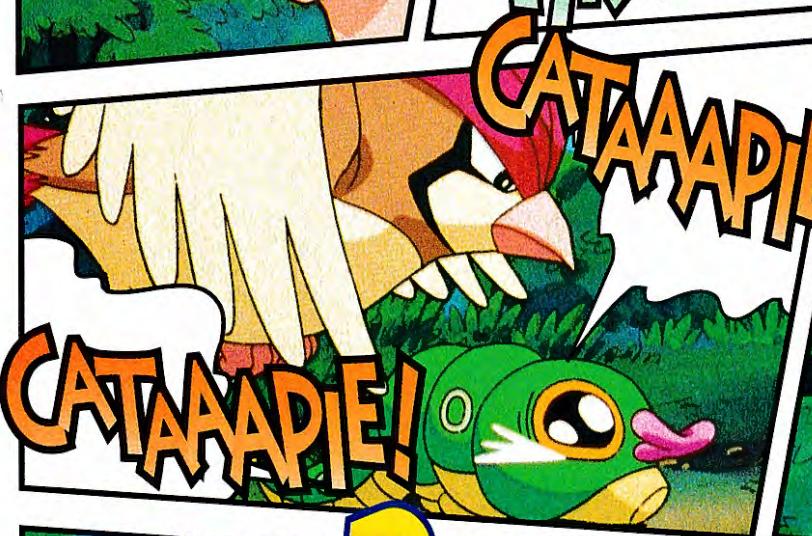


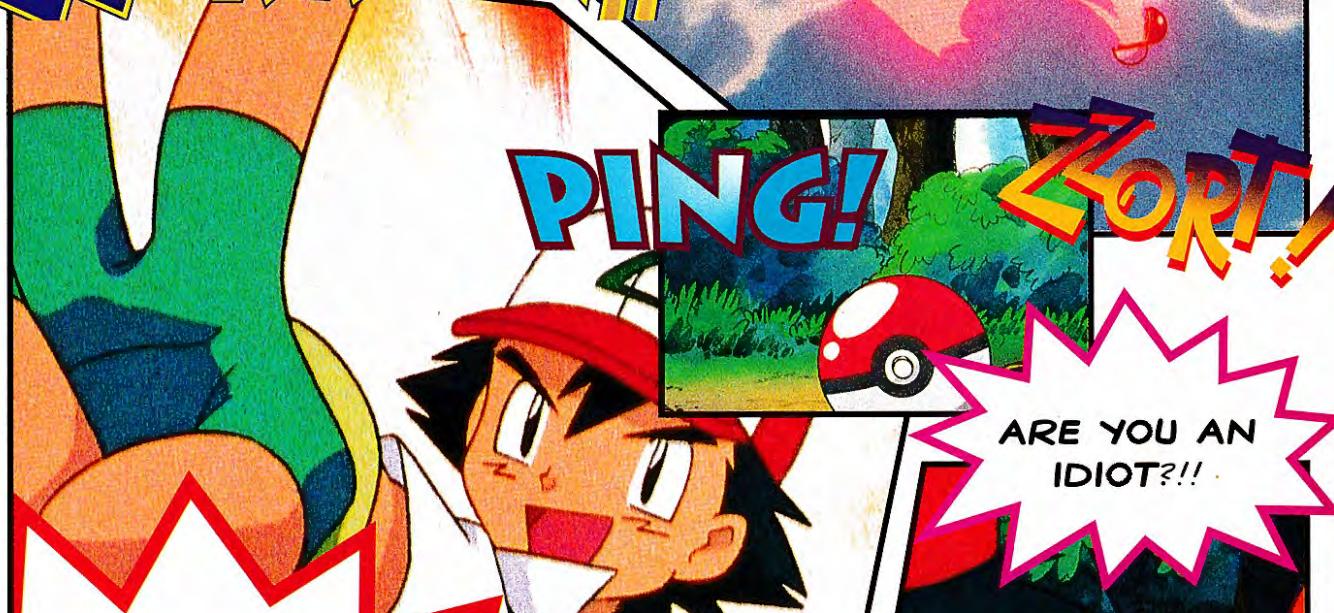


PIDGEOTTO, AN EVOLVED FORM OF PIDGEY. IT IS ARMED WITH SHARP CLAWS AND DIVES FROM THE SKY TO CAPTURE ITS PREY. UNLIKE THE MORE GENTLE PIDGEY, PIDGEOTTO CAN BE DANGEROUS. APPROACH WITH EXTREME CAUTION.



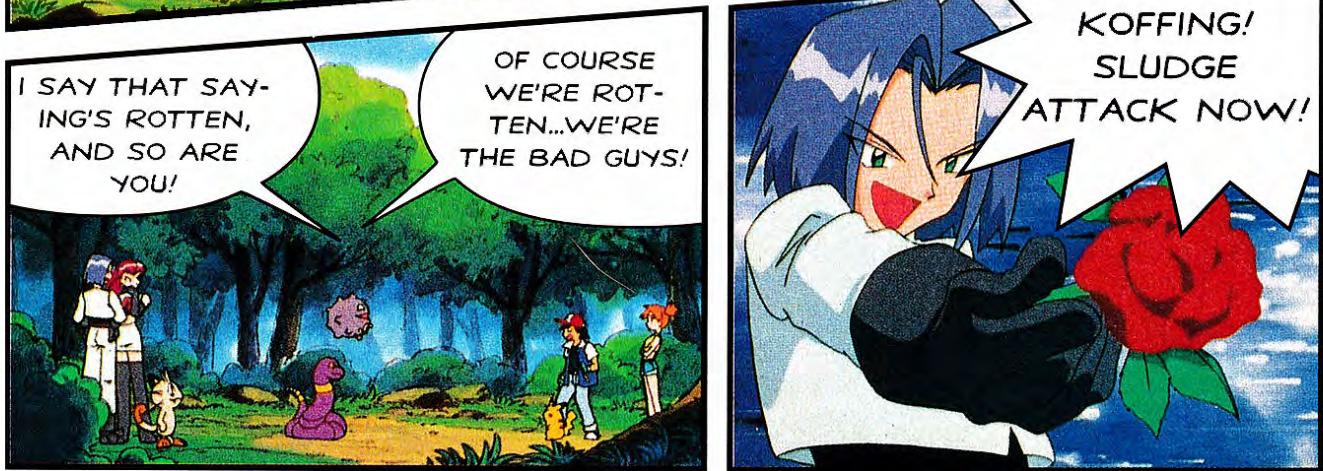
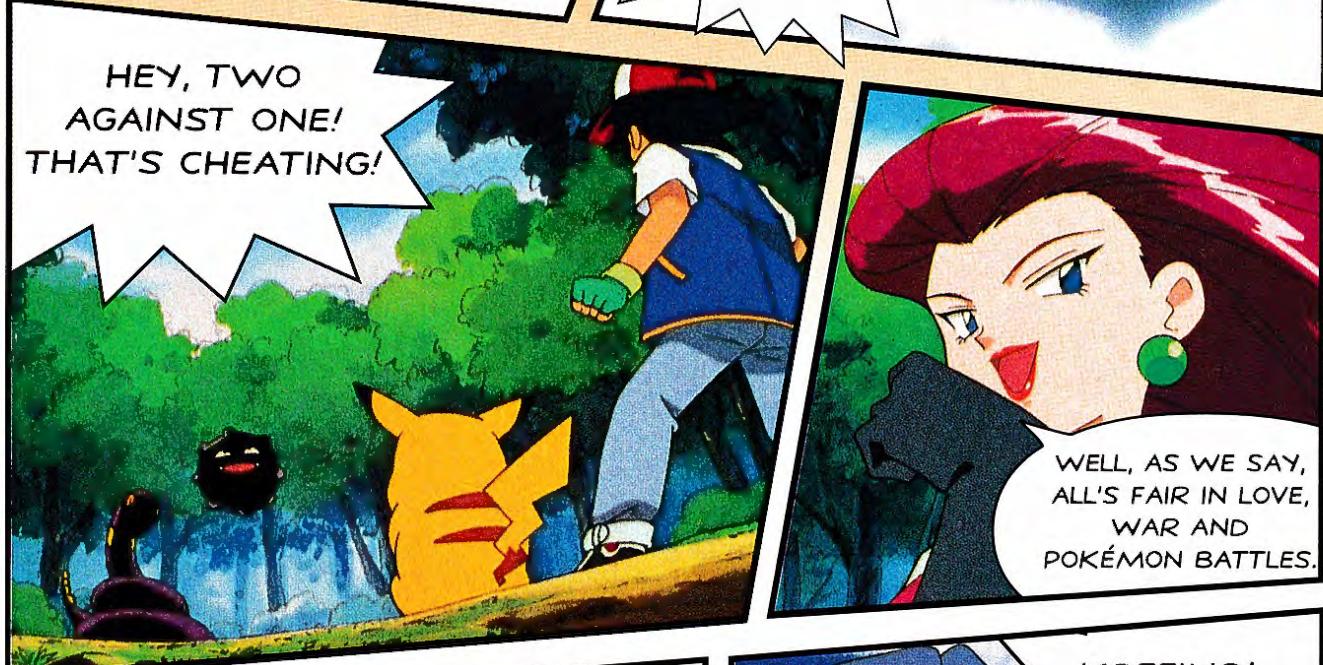
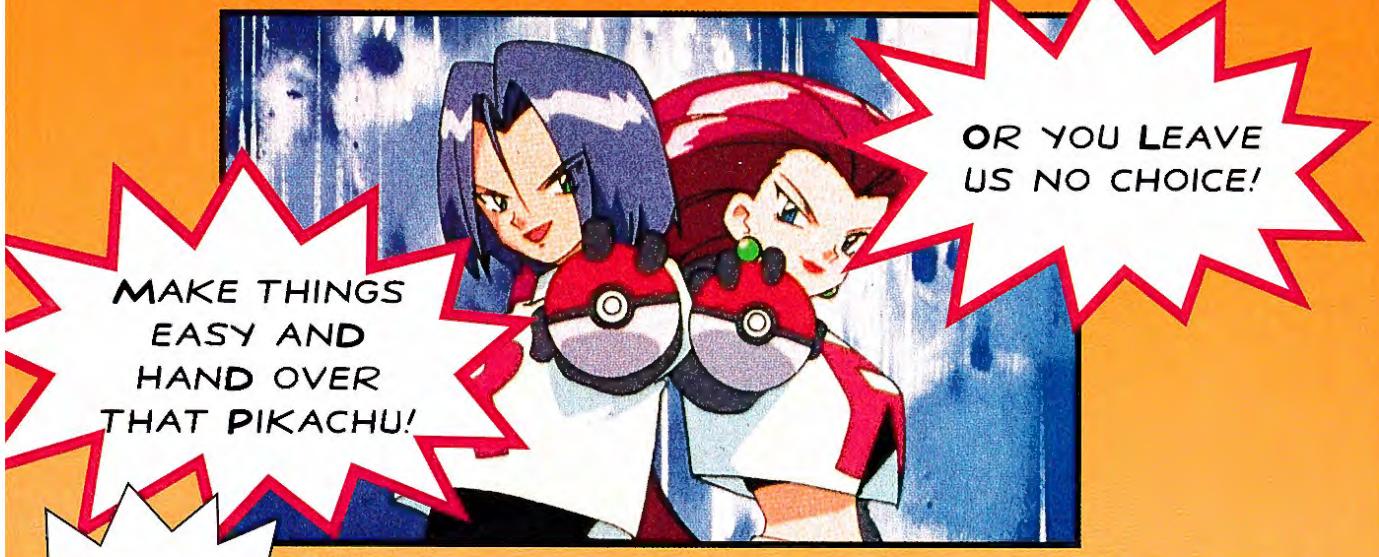
GO, CATERPIE!

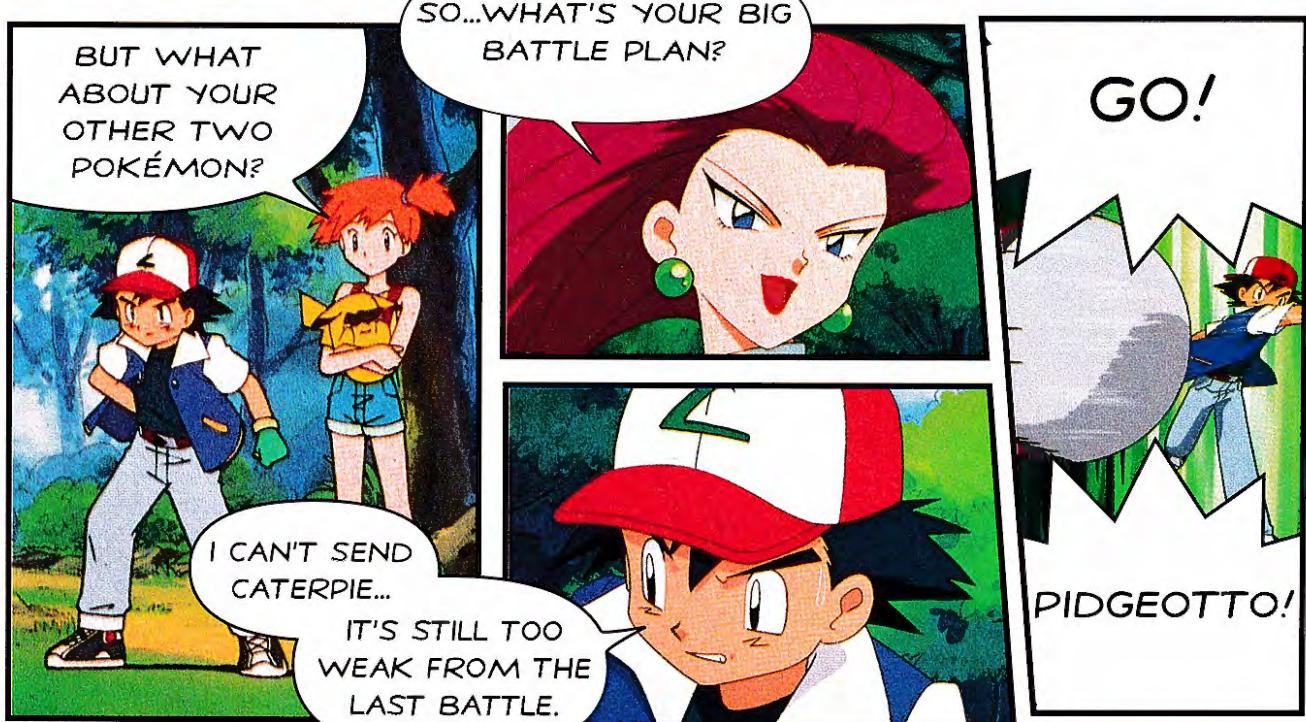


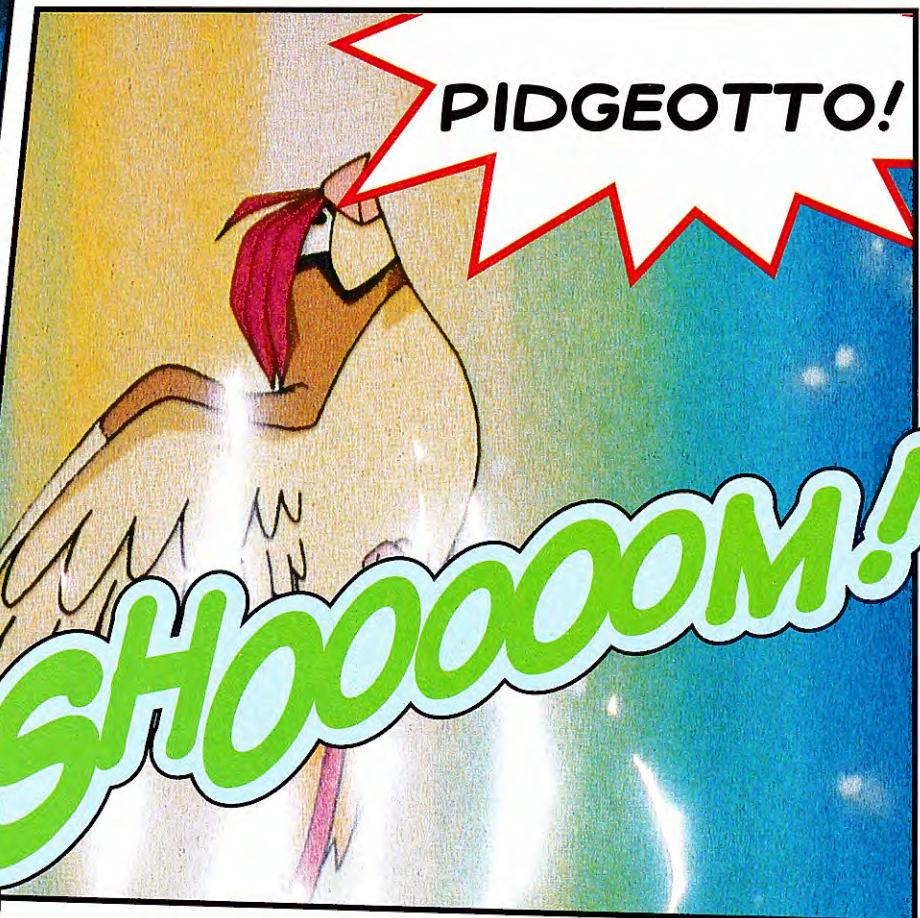








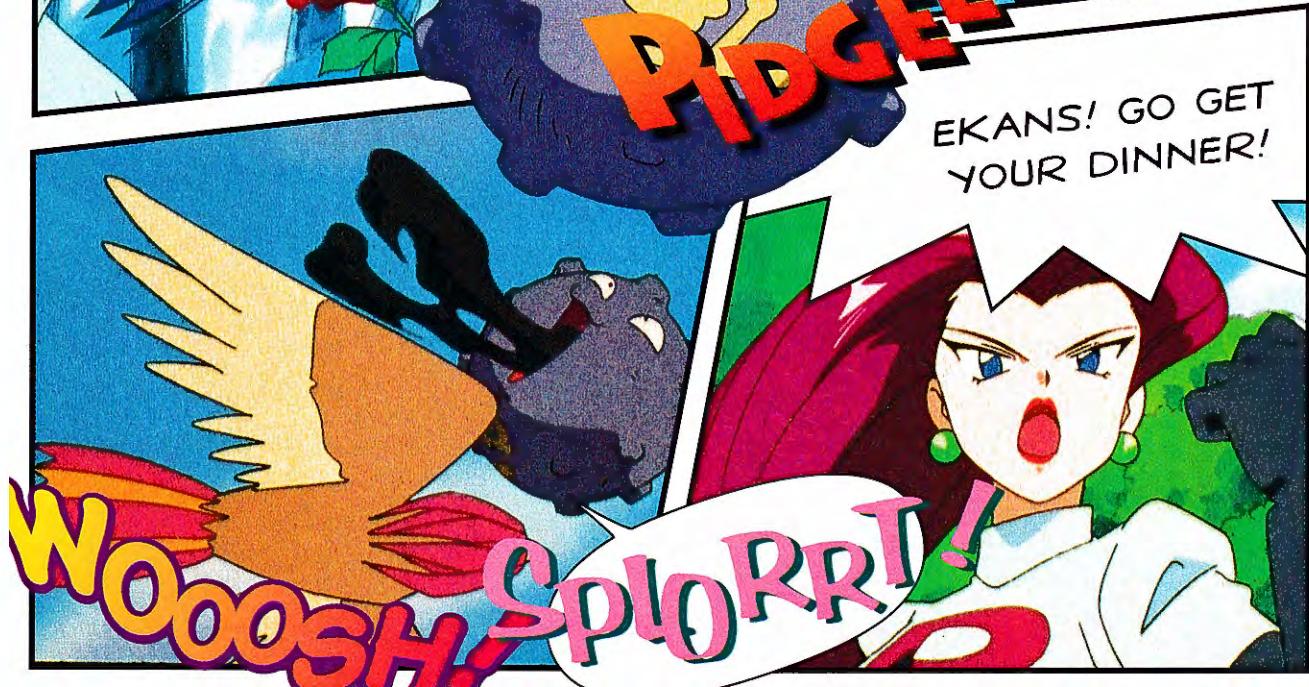




KOFFING, IT'S  
GRIME TIME!



EKANS! GO GET  
YOUR DINNER!

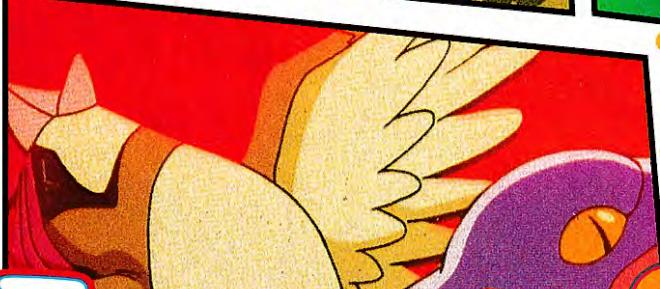
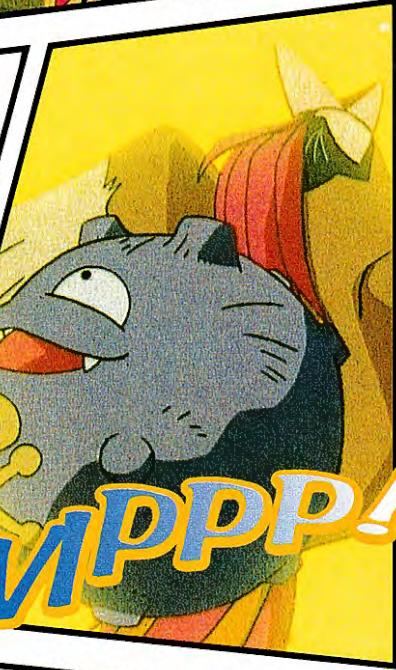
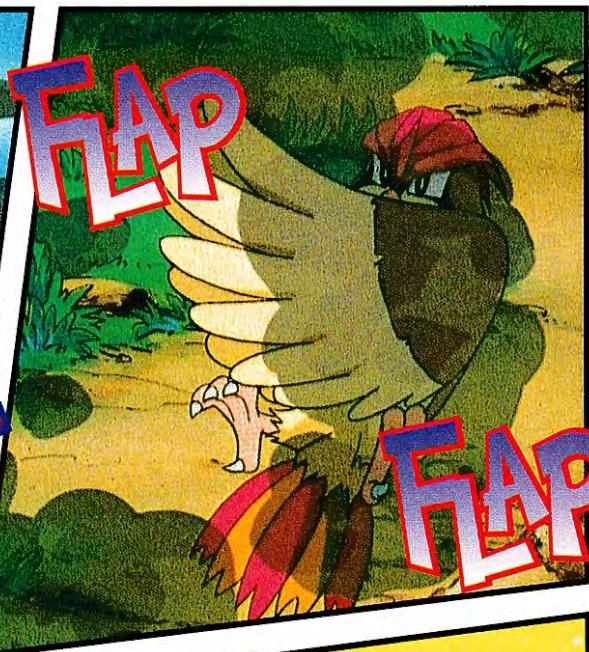




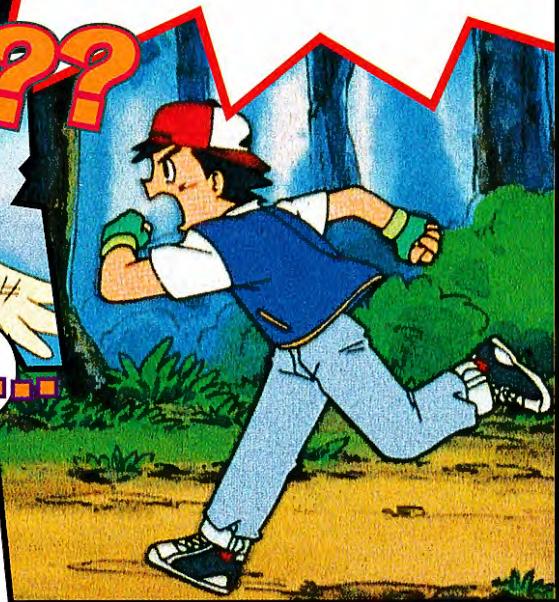
EKANS, GO  
UNDER-  
GROUND!



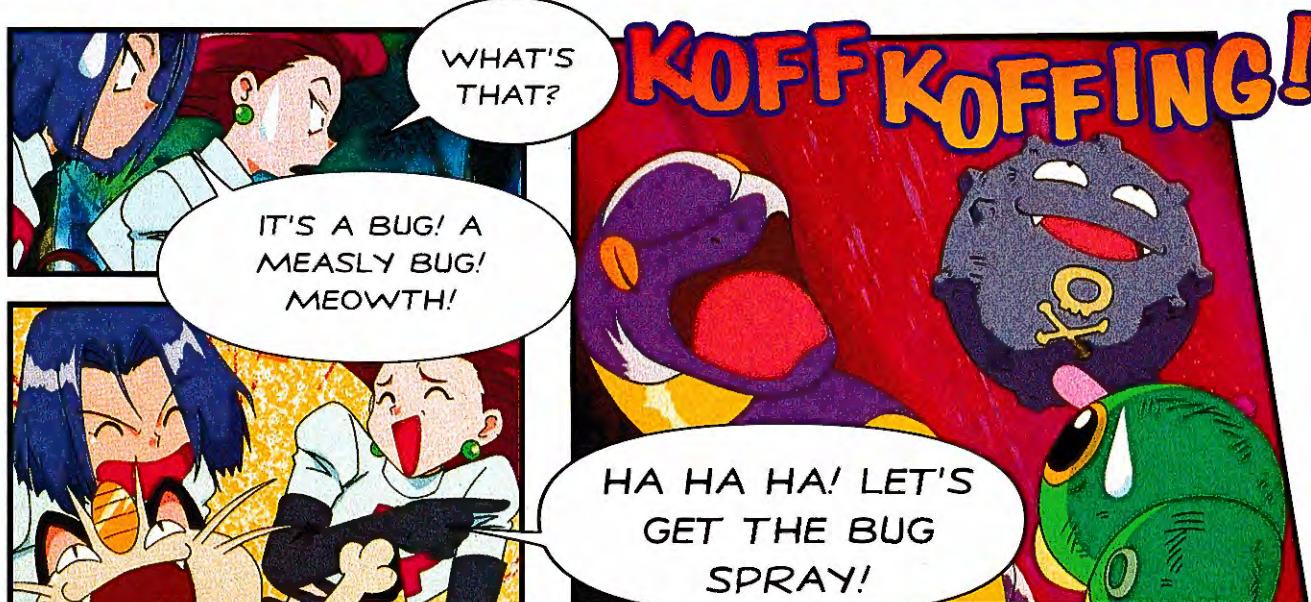
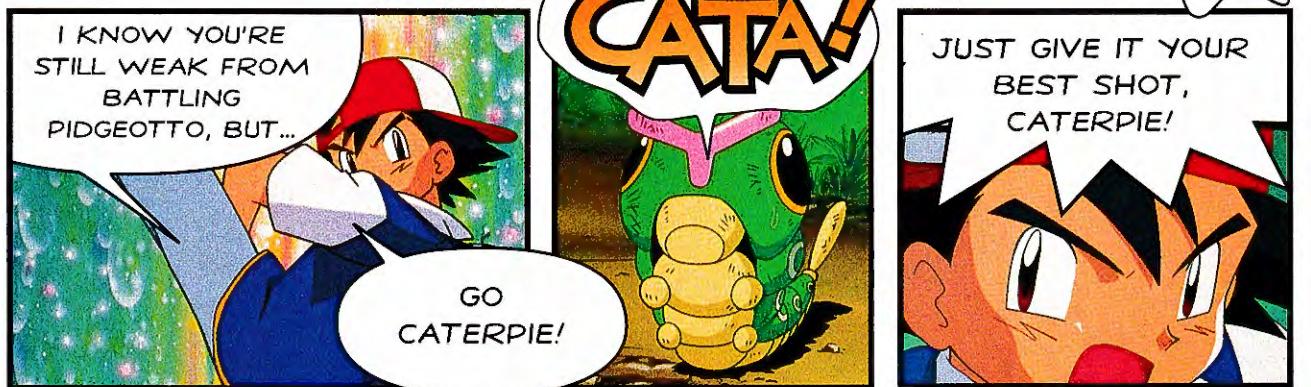
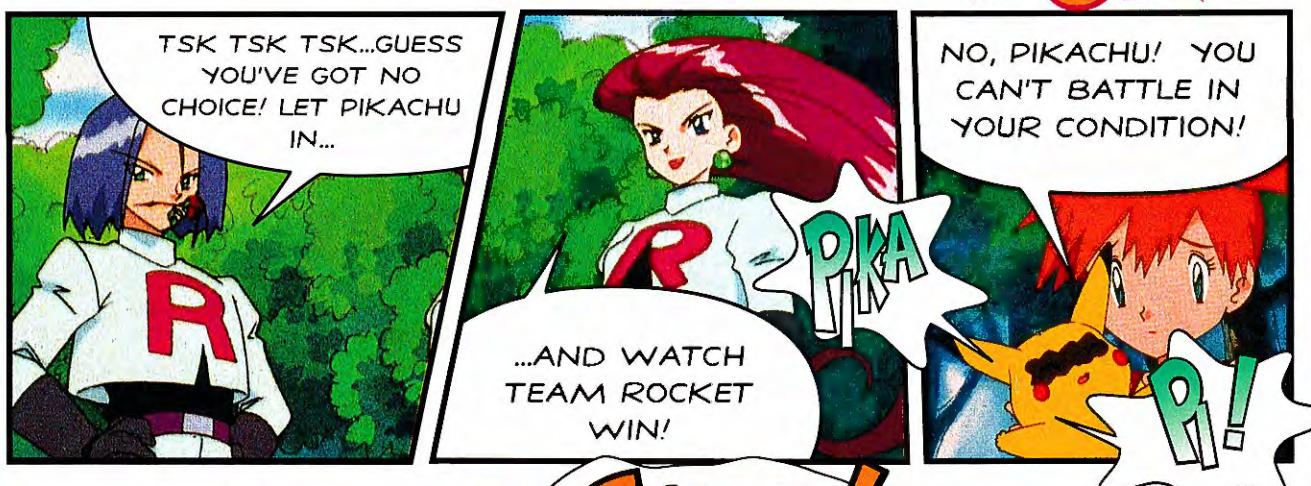
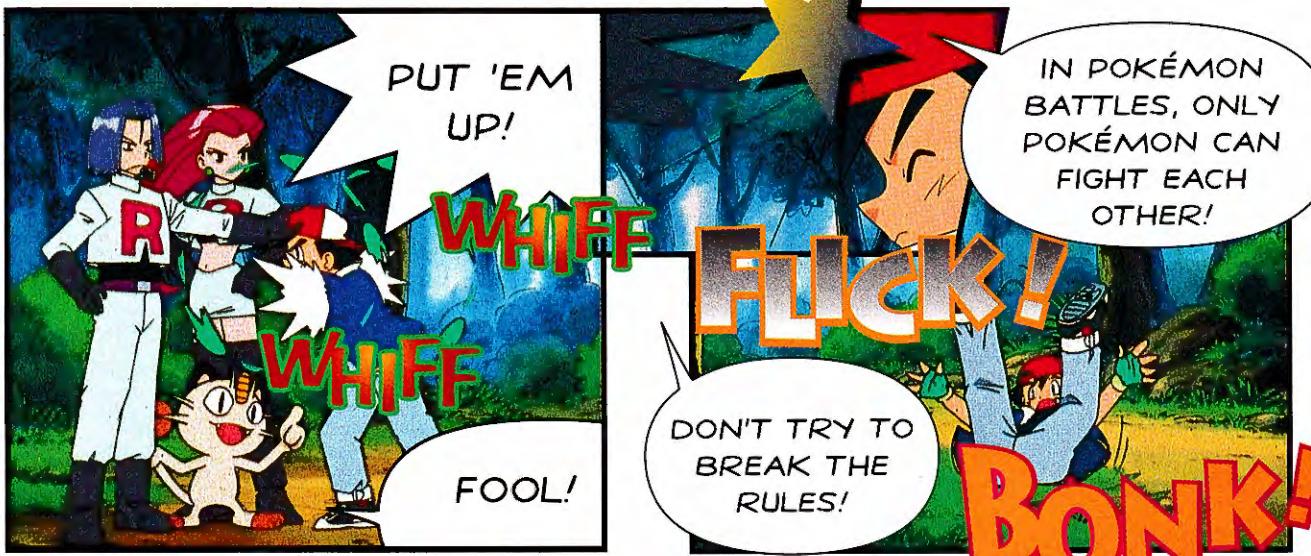
PIDGEOTTO,  
BEHIND YOU-IT'S  
KOFFING!

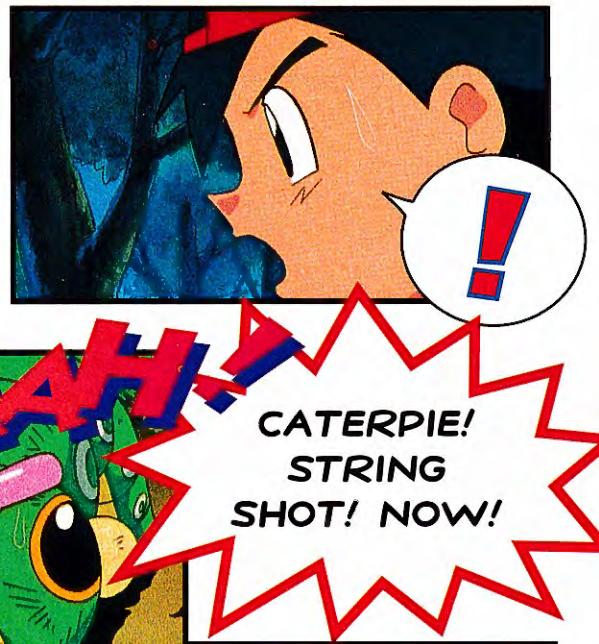


YOU! ALL RIGHT,  
LET'S GO!

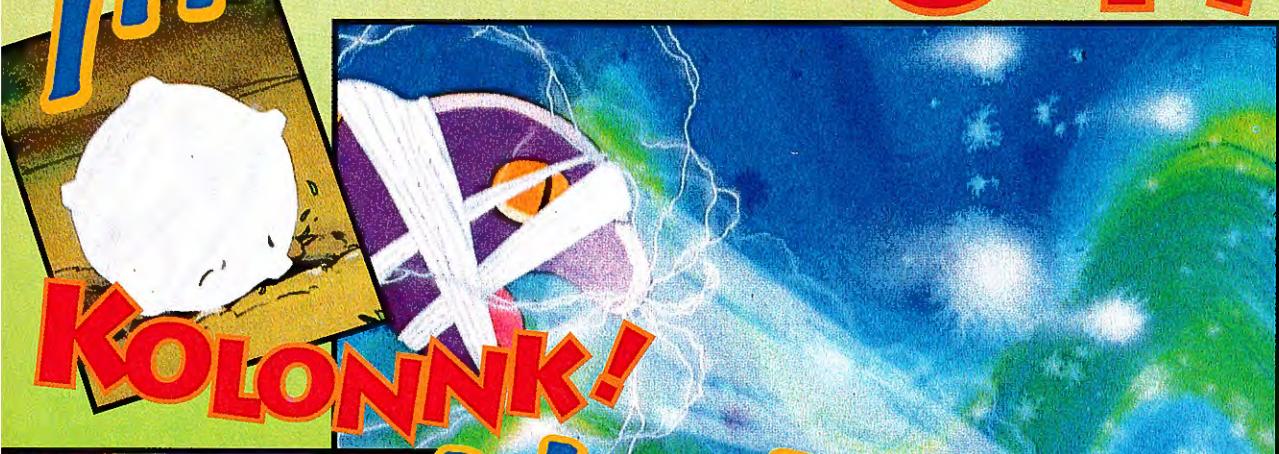
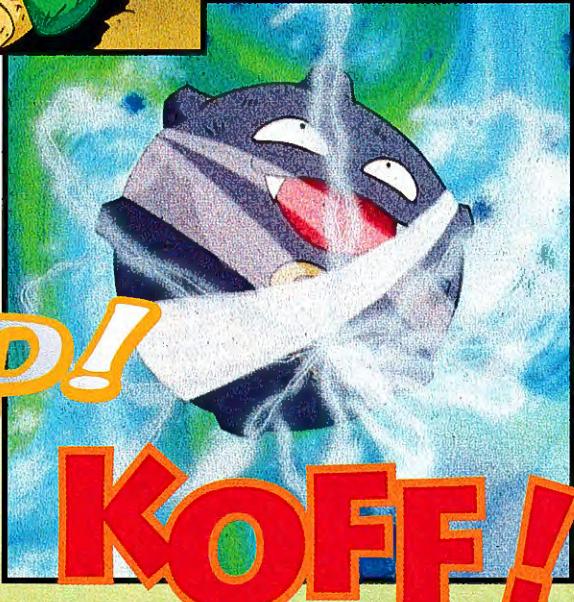
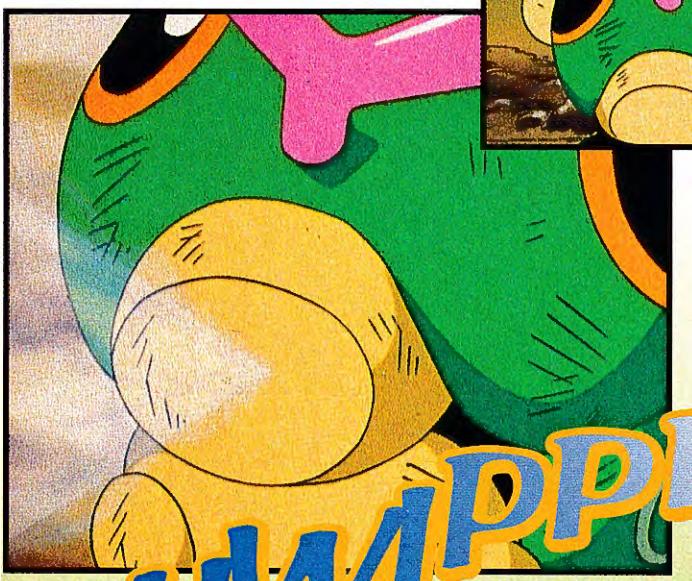


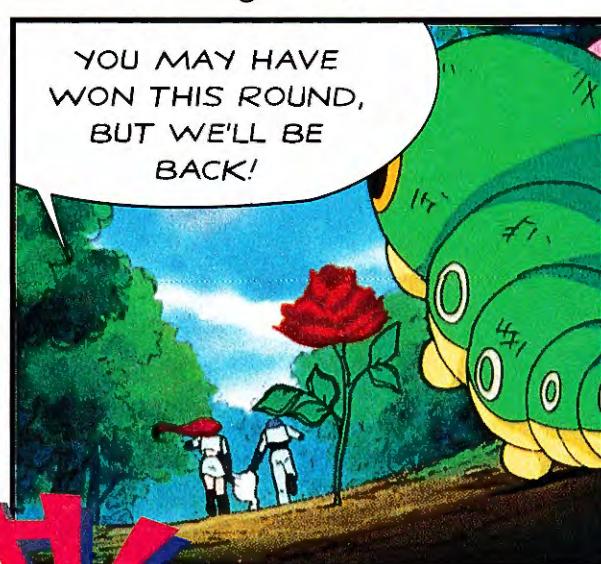
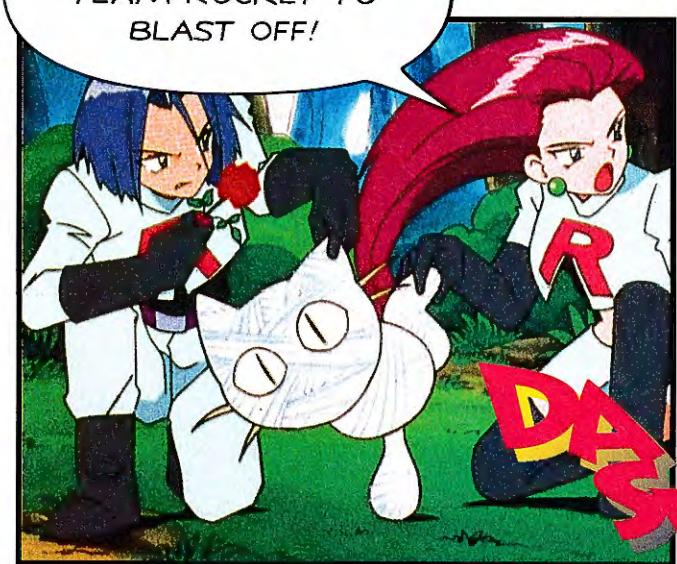
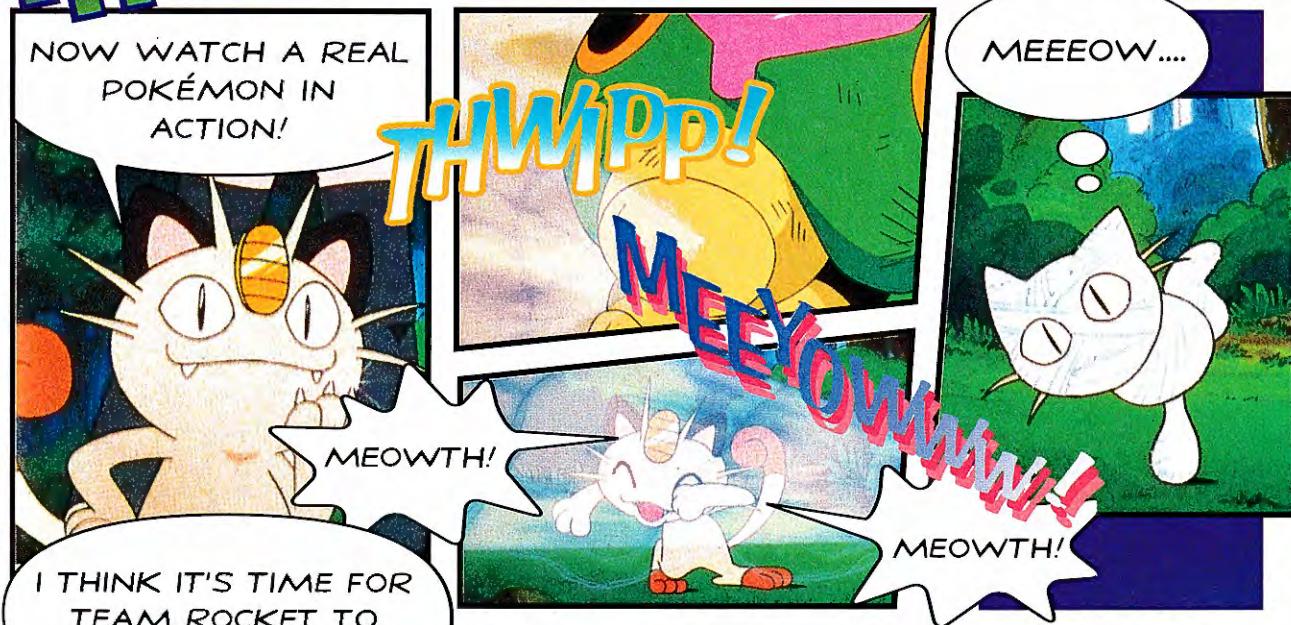
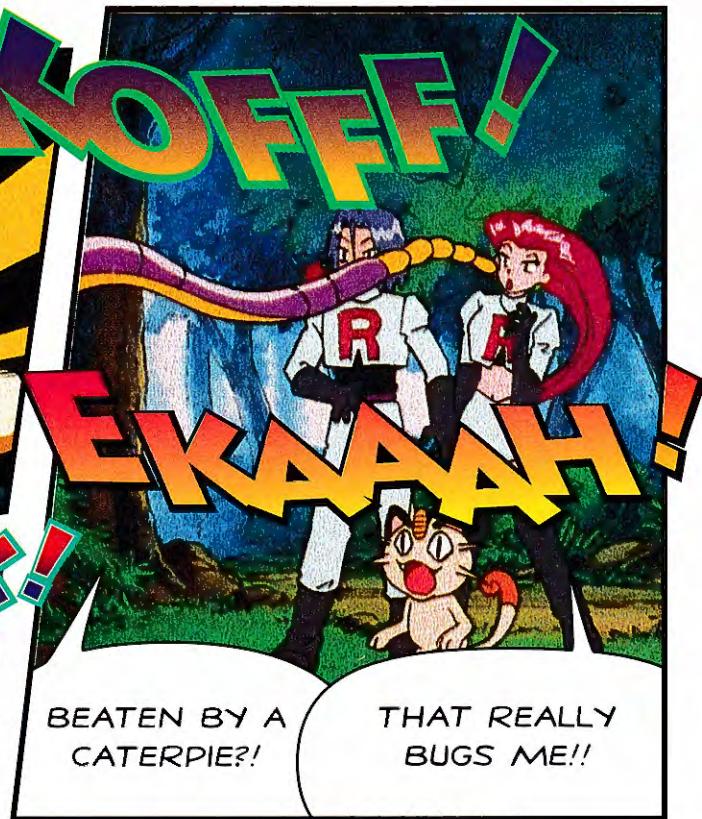
PIDGEOTTOO  
RETURN!

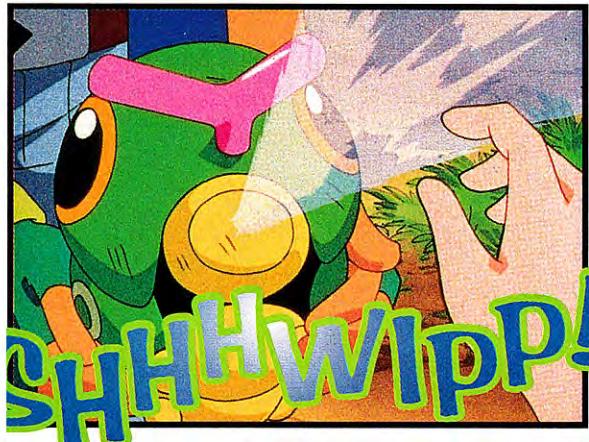
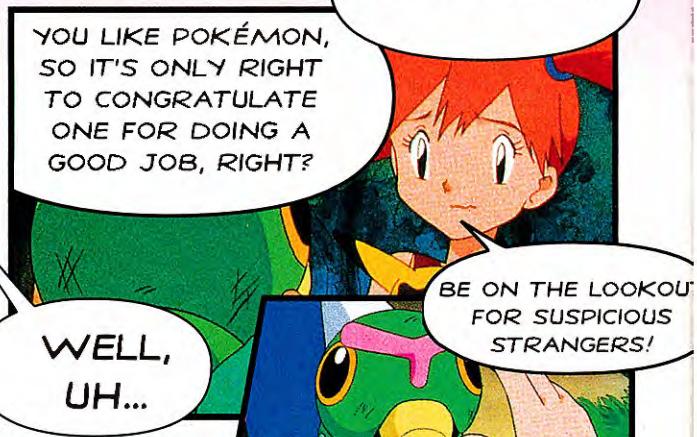
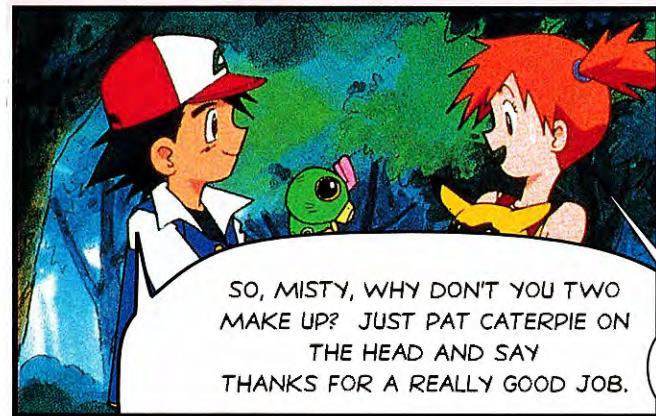
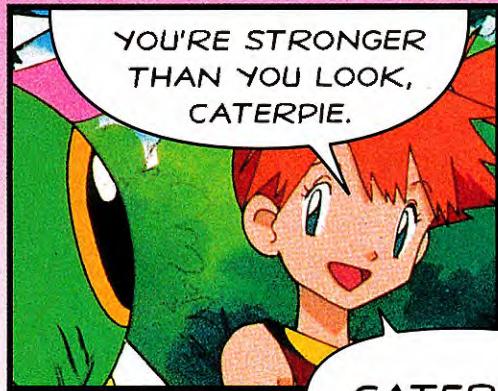
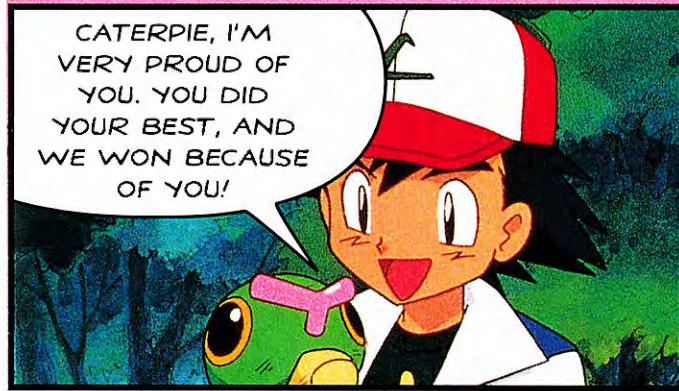
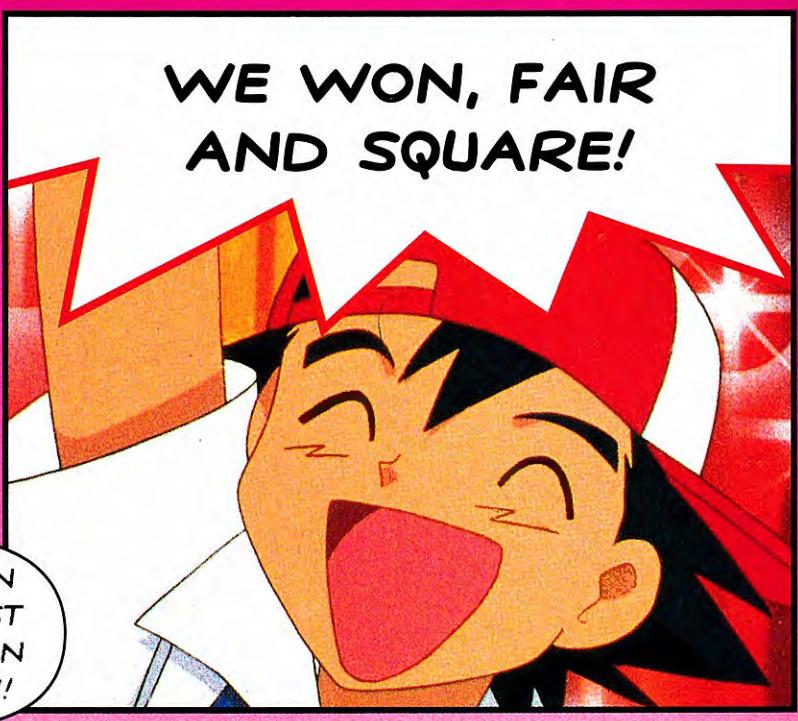
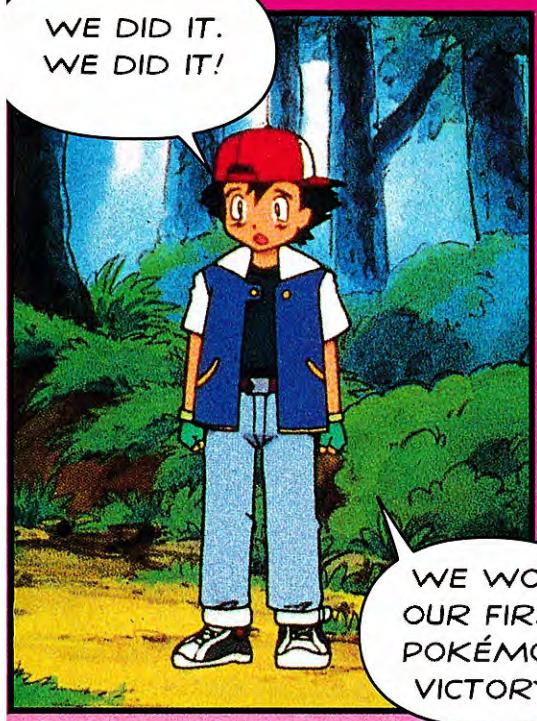




CATERPIE!  
STRING  
SHOT! NOW!







CATERPIE?  
WHAT ....?

# SHHISHH



CATERPIE, THIS  
IS AWESOME!

METAPOD. CATERPIE'S  
NEXT STAGE. IT HAS  
ENCASED ITS BODY IN  
A HARD SHELL.



THIS SPECIMEN  
REACHED THIS STAGE  
FASTER THAN ANY  
POKÉMON EVER!

# SHHISHH

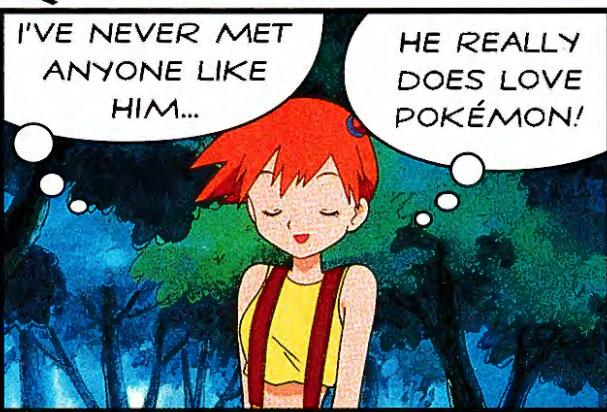
HEY, MAYBE IT COULD  
KEEP ON CHANGING AND  
GO ON TO THE NEXT  
STAGE RIGHT AWAY!

NICE TO MEET  
YOU, METAPOD.  
NOT IN THE  
MOOD TO TALK?  
HA HA!



I'VE NEVER MET  
ANYONE LIKE  
HIM...

HE REALLY  
DOES LOVE  
POKÉMON!



THE FUTURE LOOKS  
BRIGHT FOR OUR HEROES  
NOW, BUT UP AHEAD,  
VIRIDIAN FOREST  
IS DEEPER AND DARKER  
THAN THEY KNOW....

I CAN'T WAIT TO  
GET OUT OF THIS  
FOREST!

NO WAY! THERE ARE  
LOTS MORE  
POKÉMON TO CATCH  
HERE! LET'S GO!

....AND A DANGEROUS  
NEW CHALLENGE IS  
WAITING...IN THE NEXT  
ISSUE OF POKÉMON  
POWER!

## TO BE CONTINUED

# Pokémon Enters New Realms

**Viz Communications is introducing Pokémon comic books and videos based on the hit Game Boy game, and Pokémon Power has the scoop!**

## Comic Craze

The Pokémon phenomenon is making the leap to comic books and home video this November, courtesy of Viz Communications and two of its subsidiaries, Viz Comics and Viz Video. Viz Comics is producing a four-issue limited series called *Pokémon: The Electric Tale of Pikachu*. Not just a retelling of the video game or the animated TV show, this series explores the fascinating world of Pokémon through the eyes of Ash.

Ketchum and his first Pokemon, Pikachu. Each 40-page issue is being written and illustrated by Toshihiro Ono in the Japanese "manga" style for maximum action and fun.

## Animated Antics

If animated action is more to your liking, Viz Video is releasing the *Pokémon* TV series on home video beginning in November. Distributed by Pioneer, each volume contains three complete episodes and comes with lots of fun bonuses, like trading cards, mini-comics and more. Volume I is entitled *Pokémon: I Choose You, Pikachu!* and follows Ash Ketchum as he starts his new life as a Pokémon trainer. In Episode One, Ash chooses Pikachu as his first Pokémon and discovers that friendship is something that must be earned. In Episode Two, our daring duo have their first confrontation with the evil band of Pokémon trainers known as Team Rocket. In Episode Three, Ash, Pikachu and their new friend, Misty, journey into the mysterious depths of Viridian Forest.

Of course, both the comics and the videos are presented in English and are suitable for all ages. Pokémon are popping up everywhere, and if there are any more sightings, we'll be sure to let you know!

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# Watch for the Pokémon Animated Series Near You!

**Gotta catch 'em all—on the tube!** Pokémon hits the airwaves this fall on the stations listed here—and maybe more. Check your local listings for the day and time it's scheduled to air on your local TV station.

LOCATION	TV STATION	LOCATION	TV STATION
Albany, NY	WXAA	Little Rock, AR	KASN
Albany, GA	WBKL	Los Angeles, CA	KCOP
Albuquerque, NM	KAUO	Louisville, KY	WBNA
Alexandria, LA	WNTZ	Madison, WI	WHPN
Anchorage, AK	KYES	Memphis, TN	WLMT
Atlanta, GA	WUPA	Miami, FL	WBFS
Augusta, GA	WFHG	Milwaukee, WI	WCGV
Austin, TX	KVC	Minneapolis, MN	KMSP
Bakersfield, CA	KUVI	Montgomery, AL	WAXC
Baltimore, MD	WNNU	Nashville, TN	WUXP
Baton Rouge, LA	KWBJ	New Orleans, LA	WUPL
Birmingham, AL	WABM	New York, NY	WPIX
Boise, ID	KNIN	Norfolk, VA	WTVZ
Boston, MA	WSBK	Oklahoma City, OK	KOCB
Buffalo, NY	WNYO	Omaha, NE	KOXO
Burlington, VT	WWIN	Orlando, FL	WOFL
Cedar Rapids, IA	KFXA	Paducah, KY	WDKA
Champaign, IL	WRSP	Peoria, IL	WYZZ
Charleston, SC	WMMP	Philadelphia, PA	WPSG
Charleston, WV	WVAH	Phoenix, AZ	KUTP
Charlotte, NC	WFVT	Pittsburgh, PA	WPGH
Chattanooga, TN	WDSI	Portland, ME	WPXT
Chicago, IL	WPWR	Portland, OR	KWBP
Cincinnati, OH	WSTR	Providence, RI	WLWC
Cleveland, OH	WBNX	Raleigh, NC	WLFL
Columbia, SC	WACH	Reno, NV	KAME
Columbus, GA	WXTX	Richmond, VA	WRLH
Columbus, MS	WBSI	Roanoke, VA	WFXR
Columbus, OH	WWHO	Rochester, NY	XWBT
Dallas-Ft. Worth, TX	KTXA	Sacramento, CA	KMAX
Davenport, IA	KLJB	Salt Lake City, UT	KUWB
Dayton, OH	WRGT	San Antonio, TX	KABB
Denver, CO	KDVR	San Diego, CA	KSWB
Des Moines, IA	KDSM	San Francisco, CA	KBHK
Detroit, MI	WKBD	Santa Barbara, CA	KKFX
El Paso, TX	KKWB	Savannah, SC	WTGS
El Paso, TX	KJLF	Seattle-Tacoma, WA	KSTW
Eugene, OR	KROZ	Shreveport, LA	KSHV
Flint, MI	WSMH	Spokane, WA	KSKN
Florence, SC	WFXB	Springfield, MO	KOJQ
Fresno, CA	KMPH	St. Louis, MO	KPLR
Ft. Myers, FL	WTVK	Syracuse, NY	WSYT
Ft. Smith, AR	KFDL	Syracuse, NY	WNYS
Grand Rapids, MI	WXMI	Tallahassee, FL	WTLH
Green Bay, WI	WACY	Tampa-St. Petersburg, FL	WTOG
Greensboro, NC	WUPN	Terre Haute, IN	WBAK
Greenville, NC	WHNS	Tucson, AZ	KWBA
Hartford, CT	WTXX	Tulsa, OK	KOKI
Houston, TX	KTXH	Twin Falls, ID	KXTF
Idaho Falls, ID	Channel 31	Tyler, TX	KFXK
Indianapolis, IN	WNDY	Waco, TX	KAKW
Jackson, MS	WDBD	Washington, DC	WDCA
Jacksonville, FL	WJWB	Watertown, NY	WBQZ
Kansas City, MO	KSMO	West Palm Beach, FL	WTVX
Knoxville, TN	WTNZ	Wichita, KS	KCTU
La Crosse, WI	WLAX/WEUX	Wilkes Barre, PA	WILF
Las Vegas, NV	KUPN	Wilkes Barre, PA	WSWB
Las Vegas, NV	KUWB	Yakima, WA	KEBB
Lexington, KY	WDKY		

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POWER®

